

**GREATER BRISBANE
JUNIOR RUGBY LEAGUE INC.**



CLUB HANDBOOK
2012 Edition

Date of Issue: January 2012

FOREWORD

This 2012 handbook supersedes all previous versions of the Club Handbook.

This handbook is a reference for all persons involved in the day-to-day management, administration, playing and officiating of all Junior Rugby League clubs affiliated with the GBJRL. This includes the Management Committees, development staff, team coaches, managers, referees, first aid and league safe officers, duty officials and players.

The Management Committee of the GBJRL can only amend this document.

All amendments will be issued under a covering GBJRL Operations Manager Memo.

The rules detailed in this document will be operative and enforced for all rulings and proceedings from the date of issue.

Reference documents:

- A. Rules of the Queensland Rugby Football League Limited
- B. Commission for Children and Young People and Child Guardian Act (2000)
- C. ARL National Code of Conduct and On Field Policy
- D. Associations Incorporations Act 1981
- E. Constitution of the Greater Brisbane Junior Rugby League Inc.

Document Approval:

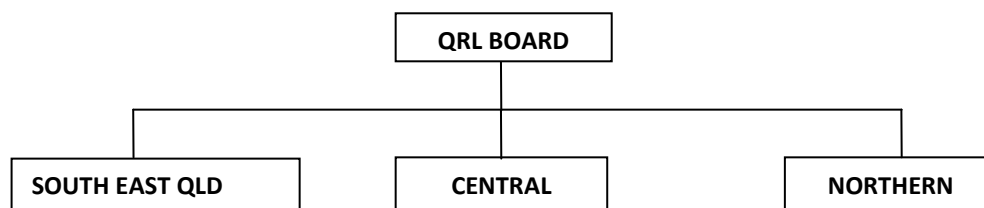
Name	Position	Signature	Date
Barry Stranks	Chairman		
Jeff Coutts	Independent		
Steve Lacey	Independent		
Clinton Mohr	Independent		
Wayne Smith	Club Representative		
Steve Tierney	Club Representative		
Gary Greinke	Club Representative		

1. INTRODUCTION

- The Rules of the Queensland Rugby Football League Limited (QRL Rules), as amended from time to time, provide the framework under which all Rugby League is administered within the State of Queensland.
- The rules detailed within this handbook are to supplement the QRL Rules and to ensure the common interpretation and consistent application across all Junior Rugby League clubs affiliated with the GBJRL.
- The rules detailed in this handbook have been written in good faith; however, the GBJRL Management Committee reserves the right to modify or override any rule that unintentionally hinders or favours any affiliated club, their officials, players and staff.
- Should any information within this document conflict or contradict any of the QRL Rules, then the QRL rule as documented within the Rules of the Queensland Rugby Football League Limited (as amended from time to time) will have precedence.

2. QRL/SEQ DIVISION ORGANISATIONAL STRUCTURE

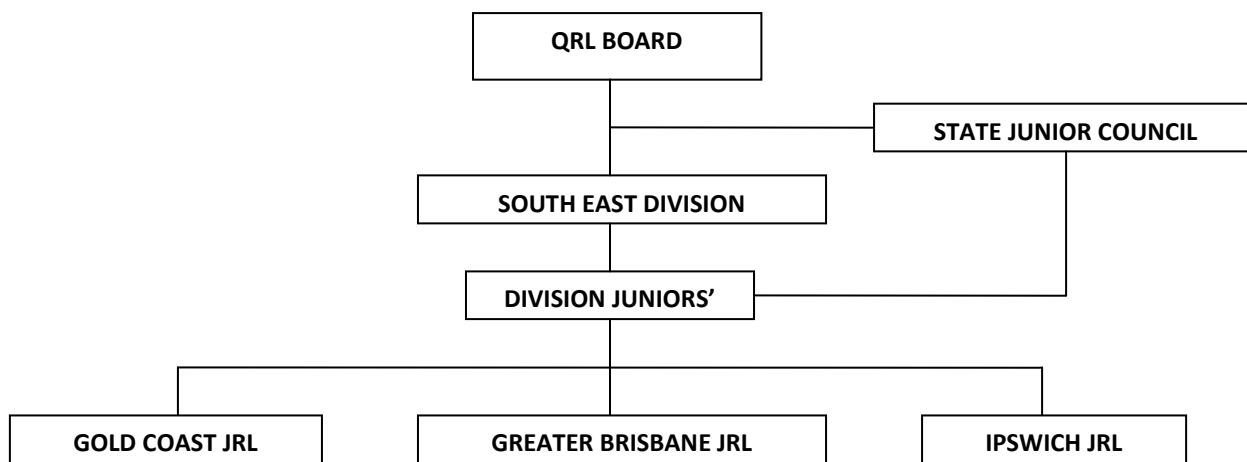
- Under the framework of the QRL Rules, the State is divided into three (3) separate Divisions: South East Qld, Central and Northern.



- A Board of Delegates presides over each Division whose authority is delegated to a Division Manager who independently governs the Local Leagues and affiliated rugby league clubs within the Division. Included within the South East Division are all the senior and junior Local Leagues within the Brisbane, Gold Coast and Ipswich regions.



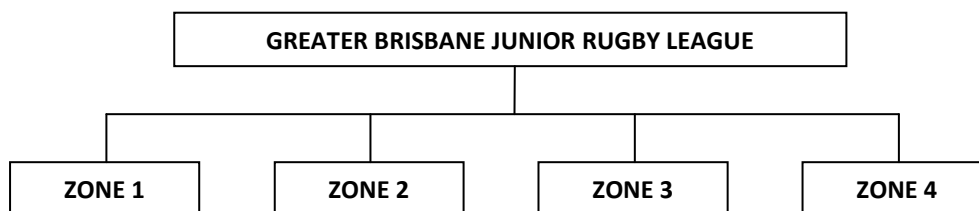
- The **Greater Brisbane Junior Rugby League Inc., (GBJRL)** is one of three (3) junior Local Leagues within the boundaries of the QRL South East Division.
- Within each Division, there exists also a separate body known as the 'Division Juniors'. This council of delegates comprises representatives from each of the junior Local Leagues within a Division and exists for implementing the policy of the QRL Board insofar as it relates to junior rugby league in the Division and to make recommendations to the QRL State Juniors Board on matters of policy.



- The QRL State Juniors’ Board consists of delegates from each of the five Division Juniors’ bodies and is responsible for recommending to the QRL Education and Development Committee policy matters that affect the coaching, playing and officiating of rugby league in the junior area.

3. **GBJRL ORGANISATIONAL STRUCTURE**

- The GBJRL is an Incorporated Association (IA35533) responsible for the administration of junior rugby league within the geographical area bounded by the Caboolture River in the north, the Brisbane/Ipswich City boundary in the west and Beenleigh in the south.
- To assist with administration purposes, the GBJRL Region is divided into four (4) zones incorporating each of the existing Junior Rugby League Football Clubs within this region.



ZONE 1	ZONE 2	ZONE 3	ZONE 4
Brighton	Albany Creek	Cannon Hill	Beenleigh
Burpengary	Arana Hills	Capalaba	Browns Plains
Dayboro	Aspley	Carina	Eagleby
Deception Bay	Banyo	Centenary	Eden’s Landing
Narangba	Brothers	Easts	Forest lake
Pine Central Holy Spirit	Mitchelton	Mt Gravatt	Greenbank
Pine Rivers	Norths	Redlands	Inala
Redcliffe	St Josephs	Souths	Logan Brothers
Samford	Valleys	Souths Graceville	Mustangs
	Wests	St Brendans	Rochedale
		Stradbroke	Slacks Creek
		Sunnybank	Springwood
		Wynnum	Waterford

4. CHILD PROTECTION - RISK MANAGEMENT PROGRAM.

- The *Commission for Children and Young People and Child Guardian Act 2000* and the *Commission for Children and Young People and Child Guardian Regulation 2001* require regulated organisations and businesses to develop and implement a child and youth risk management strategy, which aims to keep children and young people safe.
- To comply with the legislative framework, a child and youth risk management strategy must include eight minimum requirements. These requirements address an organisation or business's commitment to creating a safe and supportive service environment within the organisation; strengthen an organisation or business's capability to provide such an environment; assist an organisation or business to manage any particular concerns with respect to the safety and wellbeing of children and young people who are involved with the organisation or business; and promote the consistency of an organisation or business's approach to risk management, both within the organisation or business and with respect to its compliance with the requirements under the Commission's Act.
- To assist Clubs in developing the strategy, the QRL has prepared a checklist/action plan and the basic documents that Clubs will require. Clubs will however need to amend the various documents to suit their unique operating environment and have the strategy adopted by their executive and minuted accordingly.
- The Checklist/Action Plan will assist Clubs in collecting all the documents they will require. Should a Club be audited by the Commission these are the documents they will request.

5. CALENDAR OF EVENTS.

- For the GBJRL to meet its administration obligations a requirement exists for each club to lodge with the League specific information/forms by specific dates within a Football Year. To assist the Club Secretary to meet this obligation the dates are published annually in a Calendar of Events.
- Failure to lodge a return by a 'Due Date' has significant impact on the League's ability to meet its obligations and therefore, any club that fails to meet a nominated due date may be fined.

6. COMPETITION ADMINISTRATION

Ground Configuration Report Form GBJRL 01

At the beginning of each calendar year, each club is required to complete and submit a Ground Configuration Report detailing:

- The number and size of the playing fields available at the venue;
- The number of games playable at one time;
- Any exclusion dates i.e. dates when the ground will not be available for fixture matches e.g. Show days and School Carnivals:
- Whether or not the field lighting has been certified to the minimum standard allowable for night training and/or night fixtures;
- The facilities available at the ground, e.g. number of dressing sheds; and
- Whether or not the club wishes to be considered for hosting special events e.g. Chairman's Trophy, Finals Matches and Selection Trials.

7. POSITIVE NOTICE BLUE CARD

- The QRL Policy in relation to positive notice blue cards issued is available from the QRL website (www.qrl.com.au). Clubs are to ensure they comply with the current policy. Some elements of the policy follow:
 - a. "All volunteers and paid employees over the age of 18 who work with children or young people must apply for a 'Blue Card'." (Blue Cards are those issued pursuant to the *Commission for Children and Young People and Child Guardian Act 2000*).
 - b. "All volunteers must hold a 'Blue Card' before they start volunteering in any area of regulated employment, regardless of how often they come into contact with children and young people."
- The policy applies to all clubs affiliated with the QRL.
- The policy provides a non-exhaustive list of persons requiring a Blue Card:

- a. Committee Member
 - b. Coach
 - c. Assistant Coach
 - d. Referee
 - e. Leaguesafe Officer
 - f. First Aid Officer
 - g. Team Manager and Assistants
 - h. Paid employees who work with children (e.g. permanent canteen staff)
 - i. Camp staff
- Clubs must develop and maintain an **up to date** register of all volunteers listing their current Blue Card status. Clubs must ensure that the current QRL Blue Card Policy is adhered to prior to permitting a person to perform duties in any area of regulated employment.

8. CONTACT WITH THE MEDIA Refer QRL Rule 96 (d) & (e)

9. POACHING OF PLAYERS

- **Definition Of “Poaching”**

For the purpose of this rule, poaching is defined as a direct approach to a player or an indirect approach through an agent to a player, by a coach or any official or anyone associated with a Club, to entice that player to move from the Club he/she is registered with to play for any other Club in Queensland.

- **Definition of “Enticement”**

Enticement is anything offered to a player as an incentive to change clubs and that may include but is not limited to a promise of better playing conditions, free apparel, payment or promise of payment. Notwithstanding this definition, it is the actual approach to the player that constitutes a breach of the Rule.

- **Rule**

No coach, manager, official nor anyone associated with a junior rugby league football Club or team, shall poach a player registered with any other rugby league club in Queensland. This means a player currently registered or registered in the immediate past season.

- **Penalty**

A coach found guilty of poaching a player will face a penalty, which may include suspension of their Coaching Accreditation.

Any Club Official found guilty of poaching a player faces a maximum penalty of exclusion from holding any position in rugby league in Queensland.

10. AGE ELIGIBILITY CRITERIA FOR JUNIOR PLAYERS: Refer QRL Rules 11 & 13

Table One

*Age as at 1 January	Eligible Age Groups	MUST NOT PLAY
4*	U6 Intro League Only	U7 or above
5**	U6, U7	U8 or above
6	U7,U8	U9 or above
7	U8, U9	U10 or above
8	U9, U10	U11 or above
9	U10, U11	U12 or above
10	U11,U12	U13 or above
11	U12, U13	U14 or above
12	U13, U14	U15 or above
13	U14, U15	U16 or above
14	U15, U16	U17 or above
*The player must turn 5 years of age before participating in U6 football		
** To play U7, a player must turn the age of six (6) in that year		

Table Two

*Age as at 1 January	Eligible Age Groups	MUST NOT PLAY
15	U16, U17, 18	U19 or above
16*	U17, U18, U19	
17	U18, U19 and any other Senior Grade	
*On attaining the age of 17 years during a football year a player is eligible with parent or guardian consent, to play in any Senior Grade		

11. PLAYER REGISTRATION / RE-REGISTRATION

- All players participating in junior rugby league matches administered by the GBJRL must be registered with a Junior Club affiliated with the QRL before participating in training and/or fixture matches.
- The **Australian Rugby League Junior Player Registration Form** must be used to register all **new** players to a Club who:
 - a. are new to the game,
 - b. are transferring into the club,
 - c. Are existing players from the previous season but whose details do not appear on the Junior Re-Registration Report for the club.
- Each new player to a club who has either, never been registered to play junior rugby league before, or who is an existing player from the previous season not listed on the **Australian Rugby League Junior Player Re-Registration Report** is to be issued a unique Club ID number.
- If registering a player who was previously registered with another club the player's ARL ID number if known is to be recorded on **Australian Rugby League Registration Form**. If the ARL ID number is unknown, a Club ID number is to be issued and recorded on the form.
- The Club ID number is to consist of two parts: Club Affiliation Number and a sequential number. For example, the first new player to Redlands JRLFC in 2012 would be issued the Club ID number '702/001' and the second new player '702/002 and so on. All Club ID numbers must be unique. Club ID Numbers are to be recorded in the top right corner of the form.
- A register of the Club ID numbers issued to players is to be maintained by the Club Registrar.
- An approved 'Proof of Age' document must be sighted and the date of birth that is recorded on the registration form matches that on the Proof of Age document.
- When a junior player is first registering to play rugby league or is registering with another club, one of the following forms of identification must be produced:
 - a. An original Birth certificate
 - b. An extract of a Birth certificate
 - c. Driver's Licence
 - d. Passport
- The GBJRL will accept an original certification by a JP or Commissioner for Declarations on a photocopy of one of the above listed documents stating he/she has sighted the original and it is a true copy of the document that it purports to be.

- The document used to establish proof of age must be sighted by either a staff member of the GBJRL, a GBJRL Management Committee member, a Grade Registrar or a Club Registrar. The full Birth Certificate Registration number must be entered on the Junior Player Registration Form.
- New players to a club are not covered by insurance and must not be allowed to participate in training or fixture matches until registered with the club or who have signed a Trial & Train Only Form (see page 9).
- The white, blue and pink copies of the completed **Australian Rugby League Junior Player Registration** Form must be submitted to the GBJRL Office for processing. Once received the fully completed form will be signed and stamped by the GBJRL and the pink copy returned to the club.
- The **Australian Rugby League Junior Player Re-Registration Report** is to be used to register all players returning to the same club at which they were last registered provided their details appear on the report.
- Strict controls measures must ensure that the information contained in the **Australian Rugby League Junior Player Registration Forms and Re-Registration Reports** are not accessible to persons other than the Club President, Secretary and/or Club Registrar and the GBJRL Operations Manager or his/her delegate. Copies of the Re-Registration report may be made only for the purpose of re-registering players. Any other use must be authorised by the GBJRL Operations Manager.
- When re-registering a player from the previous season using the **Australian Rugby League Junior Player Re-Registration Report**, the Club Secretary or Club Registrar must ensure:
 - All details listed on the report for the player are confirmed correct by the parent/primary care provider and if not correct:
 - a. Rule a single line through the incorrect information and,
 - b. In black or blue ink only, write the correct information directly underneath that which was incorrect in a clear legible print.
 - A player is deemed to be registered/re-registered with a club and may train and participate in fixture matches only after:
 - a. The relevant player registration/re-registration form has been duly completed (no missing information), the player and/or the Parent/Primary Care Provider has read and understands the statements and information printed on the bottom and reverse side of the form and is signed by:
 - b. The player if registering to play in an Under 10 to Under 18 age group'
 - c. The player's Parent or Primary Care Provider if the players is under 18 years of age'
 - d. The Club President, Secretary or Club Registrar
 - e. The form has been duly stamped and/or signed, as appropriate, by the GBJRL Operations Manager or his/her delegate. A copy of the Form will be returned to the club for its records.
 - f. A GBJRL Photo Identification (ID) card for the player (Under 10 to Under 18 only) has been produced and issued by the club.
- The Club President/Secretary and/or Club Registrar or any other person so delegated the authority by the GBJRL Operations Manager, to sign-off on player registrations are prohibited from signing off on an incomplete player registration form and to do so is a serious breach of this rule and this breach may incur a substantial fine.
- The duly completed registration/re-registration form for a player must be lodged with the Junior League for final endorsement and input on to the Australian Rugby League (ARL) player database.
- Each registration/re-registration form will be stamped by the League upon receipt, any player found to have participated in a fixture match prior to that date will be deemed to have been unregistered, and a fine may be issued.
- Player registrations/re-registration forms can be hand delivered to the Greater Brisbane Junior Rugby League Office; or posted to: **Greater Brisbane Junior Rugby League PO Box 1000 RED HILL QLD 4059**
- No player can be registered after 30 June of the football year unless approved by the QRL Board or, if delegated, by the Manager of the QRL South East Division.
- A Papua New Guinea Player Information Sheet is provided for those players who were born in Papua New Guinea (PNG) or who has one or both parents born in PNG. Completion of the information sheet is not compulsory but if completed will allow the player to be observed by representatives of the PNG Rugby Football League for future selection in a PNG Representative team.

12. TRIAL AND TRAIN ONLY FORMS Form GBJRL 19

- Trial and Train Only Forms are available to temporarily register a player who is training with a Club prior to deciding whether to commit to registering with the Club.
- Provided the insurance premium has been paid for the particular team, the form covers a player with normal QRL Insurance whilst training or playing in a trial game up until **28 February 2012**. **It does not cover players for fixture matches**. A player must be registered to take the field in a fixture match.
- Trial & Train Only Forms must be signed by the Parent/Primary Care Provider and submitted to the office of the GBJRL.

13. PLAYER TRANSFERS AND CLEARANCES Refer to QRL Rule 16

- Junior players who wish to transfer to an accepting GBJRL Club from:
 - a. Another GBJRL Club (Note: QRL Rule 16 and GBJRL Player Points System).
 - b. Another SEQ Division Local League Club (Ipswich or Gold Coast).
 - c. A QRL Northern or Central Division Club.
 - d. An Interstate Club.
 - e. A New Zealand Club.
 - f. Alternatively, in the same season (commonly known as a mid-season transfer) between Queensland Clubs.

The GBJRL accepting Club is to request 'player data' from the Australian Rugby League Database to initiate the transfer/clearance process.
- Junior players who were previously registered at an Overseas Club (other than New Zealand), wishing to register with the GBJRL must complete and submit an Australian Rugby League Clearance Certificate.
- Requests to change clubs must be granted by the releasing Club provided that:
 - a. The player has no outstanding financial obligation to the current club, (a financial obligation is defined as the player/players parent/primary carer being financially encumbered to the club or has not returned property owned by the club);
 - b. The player is not a 'representative player' who participated in a GBJRL representative team selected from the best available players in their age group, Divisional, State or National representative team in the previous or current Football Year.
 - c. The player is not currently under suspension by the Club or the GBJRL;
- The GBJRL may overturn any decision of a Club in not approving a request to change clubs if, in the opinion of the GBJRL Operations Manager, the denial was not for a reason as defined above.
- Where it is identified that a registering a player would constitute a breach of QRL Rule 16 and/or the GBJRL Player Points System, the purported registration will be invalid unless and until approved by the Division Manager.
- No clearance is required for a player who was last registered in New Zealand unless the player will be playing in an international rules grade or age group in 2011 i.e. Under 13 or higher.
- Except for extenuating circumstances, no junior player shall play for more than one club in the GBJRL in the one season. Once a player's name appears on a GBJRL competition game sheet and there is no 'DNP' (Did Not Play) endorsement, the player is deemed to have played for that Junior Club and must remain with that club for the balance of that season.
- Where a team becomes defunct, a club with more than one team in an age group must withdraw the lower/lowest grade team.
- Where an Application to Change Clubs is unreasonably delayed or refused, the transferor Club's approval may be dispensed with and approval provided by the GBJRL. Open transfers are not permissible.

14. QRL RULE 16

- A Junior or Senior Rugby League Football Club shall not register in a football year for any one Age Group or Grade more than six (6) Junior players who in the preceding season were registered with other Junior or Senior Rugby League Football Clubs in Queensland. Of these six (6) Junior players, no more than three (3) shall be from any one Junior or Senior Rugby League Football Club.

- An exemption to this Rule may be approved by the relevant QRL Division where the Division Manager considers in his/her absolute discretion there are special circumstances as defined by the QRL and circulated in writing to the QRL Divisions from time to time.

15. GBJRL PLAYER POINTS SYSTEM. (Under 12 – 18 years)

- Clubs will have a limit of 14 Points per age group for the intake of players previously registered with another GBJRL Club.
- All current registered GBJRL players are rated based on their previous season of Rugby League on the following Player Points System:
- 10 Points: Representative Player (Poinsettias, Queensland and / or Queensland Schoolboys Level).
- 5 Points: Premier Grade Player and Division One 'Core 14' Player.
- 3 Points: Division One 'Non-Core' Player.
- 2 Points: Division Two Player.
- 1 Point: Division Three Player.

16. IDENTIFICATION CARDS

- Every player in the following age groups, Under 10 to Under 18, requires an approved GBJRL Identification (ID) Card displaying the player's photograph.
- The Club must compile two (2) official Photo Identification Cards for each player which must include:
 - a. The player's name,
 - b. ARL ID number or Club Registration Number,
 - c. Date of birth,
 - d. The Club's QRL Affiliation number and
 - e. The year of issue e.g. 096/11.
- Team managers must bring one copy of each player's Photo ID card to every game for the **mandatory** ID check. Clubs should keep the second copy in a secure place as a backup against loss of the original.
- In circumstances where photographs are affixed (glued) to a GBJRL issued ID card blank, the card must be laminated.
- Once issued, player's photo ID cards are not to be altered, save for inclusion of an ARL ID number replacing a Club Registration Number.
- ID cards are to be renewed prior to the beginning of every second football season i.e. for 2009, 2011, 2013 etc.
- A player who does not have an official Photo ID Card **cannot**:
 - a. Participate in a GBJRL fixture or finals game, or
 - b. Have a charge heard at the GBJRL Judiciary, or
 - c. Be heard at a duly authorised GBJRL Hearing, or
 - d. Expect any excuse to be accepted.
- A Photo ID check **must** be conducted at all fixtures, play-offs and finals by a Host Club Duty Official/Registrar and visiting Team Manager/Visiting Club Duty Official, GBJRL appointed Officer or GBJRL Management Committee Member who is to check that the Photo ID matches the player and that the ARL ID number listed on the Match Report matches that detailed on the player's Photo ID.
- A statement that the mandatory ID Check has been undertaken is to be included on all match reports and signed by the Host Club Duty Official and co-signed by the visiting Team Manager.
- Should a team be unable to produce its set of player Photo ID Cards, a forfeit will be declared against the offending team with a 20 to nil loss recorded. A fine may also be imposed by the GBJRL.
- Photo ID Cards will be required from the start of the Brisbane Broncos Junior Challenge or as otherwise determined by the GBJRL.

17. TEAM NOMINATION PROCESS Form GBJRL 04

- Each year following sign-on, each affiliated Junior Club is required to nominate the number of teams in each age group and proposed grade in which it will field teams using the approved GBJRL format – Team Nomination Form.
- Clubs will be individually invoiced for their team nomination fees and the QRL SEQD Team Levy.
- As a minimum each team nominated in the GBJRL competition must have the following team officials:
 - a. An accredited Coach,
 - b. An accredited Leaguesafe Trainer,
 - c. An accredited Level 1 First Aid Officer (FAO),
 - d. A qualified Touch Judge, and
 - e. A Team Manager, who may also fulfil one of the roles listed at b, c or d above.
- In the instance where a nominated team official does not hold the accreditation required at the time team nominations are due, that person must nominate for and successfully complete the relevant course prior to the commencement of the McDonald's Premiership (4 May 2012).
- A coach who attended a course in the previous 12 months and holds a letter of attendance but is to be assessed can be appointed to a team but must arrange for assessment to be completed prior to the commencement of the McDonald's Premiership (**Refer QRL Rule 9**).
- A person registered as a nurse or doctor or with qualifications in advanced first aid who wishes to act as an FAO for a team may apply for recognition of prior learning. The person must submit a letter of request together with a copy of their relevant qualification certificates to the Manager, QRL SEQ Division. Each application will then be reviewed and it could mean that the person applying need only complete the strapping component of the Level 1 FAO course.

18. PLAYER'S AND OFFICIAL'S INSURANCE Refer QRL Rule 136

- Any players or officials injured and making an insurance claim, must make claims on the prescribed form available for download from the QRL website.
- Non-profit organisations can apply for an exemption that excludes the payment of Queensland Government Stamp Duty on insurance premiums. The application form is available to download from the Stingers website, www.stingers.net.au under the Resources and Documents section on the main menu.
- Team insurance premiums must be paid for prior to 28th February each year or before the team plays a game, either by lump sum or by a funding agreement with the insurer.

19. COACHES

- Coaches are appointed to teams by a Club's Management Committee and are therefore effectively employed by the Club, albeit on a voluntary basis, to coach the team nominated.
- Each Club's Management Committee has the power to terminate a coaches' appointment.
- Coaches must be qualified to at least Mod Coach for grades U6s to U12s and Club Coach (ARL Level 1) for grades U13s to U18s.
- All Coaches and Club Coaching Directors/Coordinators must have completed and lodged a Coach's Agreement (QRL Form C4) and must have, **if applicable**, current Blue Card issued by the Commission for Children and Young People and Child Guardian before they can be permitted to run a coaching session.
- If a coaching accreditation or Letter of Attendance has not been issued, a coach may only conduct a training session if fully supervised by an accredited coach.
- A coach's behaviour at training and at every junior rugby league match must be above reproach and be a positive example to all others. All coaches have an added responsibility towards maintaining an acceptable level of conduct and behaviour by the players, Leaguesafe and the parents/spectators associated with their team. Coaches are to make this position clear to all the players, team officials and parents/primary care providers of the players within their team, and seek the commitment of all involved in maintaining a positive and supportive atmosphere at all games.
- Any coach accused of inappropriate and or unacceptable behaviour may at the discretion of the GBJRL Operations Manager, be required to stand-down from his/her appointed position pending the outcome of a subsequent investigation.

- A coach can expect to be called before a disciplinary tribunal hearing as a witness whenever an incident occurs involving abuse of a referee or club officials by own team officials, spectators and or players.
- A referee may issue a first and final warning to any official located in a dugout. A subsequent breach of the code of conduct will allow the referee to evict that official from the ground and such official will be subject to the normal disciplinary process.
- No team official (not already on the field), spectator or reserve player is permitted to enter upon the playing area during an affray.

20. TRIAL MATCHES

- Trial matches are subject to the QRL policy in relation to the “abeyance period”. Further, the GBJRL will not endorse trial matches starting before 4:00pm prior to 1 March each year.
- Clubs wishing to host a pre-season or post-season trial match against another club within the QRL SEQ Division must submit a duly completed ‘Application to Participate in a Trial Match’ Form (Form GBJRL 06) a minimum of two (2) weeks prior to the proposed match.
- Any club wishing to host a trial match against a club from another QRL Division or Interstate League or alternatively tour to a club within another QRL Division or Interstate League must lodge a duly completed QRL ‘Application by a Queensland Club to Tour or Host’ form a minimum of eight (8) weeks prior to the proposed match date.
- Any club wishing to host an overseas club or tour to an overseas club must submit a duly completed QRL ‘Application by a Queensland Club to Tour or Host’ form a minimum of six (6) months prior to the proposed match.

21. COMPETITION RULES Refer to the Mini Mid, Mod and International Rules

- The GBJRL Management Committee has such power so as to decide:
 - a. The format and implementation of competitions, including the number of grades, divisions, grounds, times and dates of all playing fixtures and finals.
 - b. If to annul any premiership, order game replays or deduct from a team any competition points, as it deems necessary.
 - c. The deferring or cancelling of matches.
 - d. Each year the GBJRL will offer fixtures in the Under 6 – Under 18 age groups (including an Under 17 Grade for 2012).

Intro League (Under 6).

- a. These matches are for fun and should not to be competitive in any way.
- b. No scores are to be recorded.
- c. These matches will be conducted in accordance with QRL policy.
- d. A player must have attained the age of five (5) before he/she can play.
- e. Three (3) x 10 minute periods with a three (3) minute break between each, and
- f. No time off for injury.
- g. No team shall have more than eight (8) players at any time on the field of play during a game.
- h. The minimum number of players in Intro League shall be six (6).
- i. Every player MUST play a minimum of one (1) full ten-minute period.

Mini League (Under 7 & 8 Age Groups).

- a. No scores are to be recorded for these age groups; the emphasis is to be on participation and having fun.
- b. The allocation of players to teams in the Under 7 – Under 8 should be with the aim of having equal skill levels rather than the best players all in one team.
- c. If necessary, Clubs may move players within these age groups between teams to ensure equal skill levels are maintained.
- d. Any club found to be advertising and promoting teams in this age group as competition winners may be fined.
- e. Four (4) x 10 minute periods with a two (2) minute break between each, no time off for injury.
- f. No team shall have more than eight (8) players at any time on the field of play during a game and the minimum number of players in Mini Footy shall be six (6).
- g. Every player MUST play a minimum of two (2) full ten-minute periods.

Mid League (Under 9 & 10 Age Groups).

- a. Under 9: No scores are to be recorded in this age group. Under 10: Scores must be recorded to assist in the grading process for the following Under 11 Season.
- b. The allocation of players to Under 9 teams should be with the aim of having equal skill levels rather than the best players all in one team. Players in the Under 10 age groups may be graded to a club team according to skills and ability with the most skilled players in the higher graded team, particularly in the second half of the season.
- c. Two (2) x 20 minute periods with a five (5) minute break between each, no time off for injury.
- d. No team shall have more than eleven (11) players at any time on the field of play during a game. The minimum number of players in Mid Footy shall be eight (8).
- e. Every player **MUST** play a minimum of one (1) full half (20 min).

Mod-League (Under 11 And Under 12)

- a. Premiership Points will be allocated to graded competitions within these age groups.
- b. Players in these age groups are to be graded to a club team according to skills and ability with the most skilled players in the higher graded team.
- c. Under 11 – Two (2) x 20 minute periods with a five (5) minute break between each, and no time off for injury except in Finals.
- d. Under 12 – Two (2) x 25 minute periods with a five (5) minute break between each, and no time off for injury except in Finals.
- e. Every player **MUST** play a minimum of one (1) full half (20 min U11, 25 min U12).
- f. Note: The official modified rules state that player's minimum time on the field must be unbroken, but coaches should use a common-sense approach where factors such as heat and fatigue are concerned, players may be rotated in these instances as long as each player is given the required minimum game time.
- g. No team shall have more than thirteen (13) players at any time on the field of play during a game.
- h. The minimum number of players in Mod League shall be nine (9).
- i. The maximum number of players that can be listed on a match card is 26. A second match report form is to be used to record the details of the additional players above the normal 19 allowed on the form.
- j. Specific rules are defined in this handbook relating to player movement between teams within these graded competitions. Coaches and Team Managers should familiarise themselves with these rules.
- k. Requests for changes to the time, date or venue for Mini, Mid and Mod League (Under 7 – Under 12) games will only be sanctioned by the GBJRL when the request for change has been advised in writing to the GBJRL by the Secretary of both clubs involved in the game. This advice detailed on the Mini/Mid/Mod Game Change Request Mutual Agreement Form (Form GBJRL 11) must be received by the GBJRL by 4.00pm of the **Tuesday** prior to the day of the game. The original 'home' team is to arrange for a qualified referee for any sanctioned changed game and advise the originally appointed referee of the change.

Rules Trial Under 12 Competitions 2012.

- The following Rules Trial for Under 12 will be carried out during the 2012:
- The Laws of the (adult) Game of Rugby League shall apply and the Laws of Mod League subject to the following modifications for the Greater Brisbane JRL trial (only these modifications) where applicable.

Play the Ball

If the team in possession of the football play the ball inside their own half, the acting halfback or first receiver may elect to run at any time and be tackled without forfeiting possession.

In this instance: One marker must be present, but the tackling team may have two markers at the play the ball. The marker/s is/are allowed to move once the ball has cleared the ruck (as per the International Laws of the Game).

If the team in possession of the football play the ball inside their opponent's half, the acting halfback and the player receiving the football from the acting halfback may either pass the ball or run. Should either elect to run, not score and be tackled, their team will turn over possession of the football.

In this instance: One marker only must always be present at the play the ball. The marker is not to move until the football is in the hands of the first receiver unless the acting halfback runs, kicks or mishandles the football.

International (under 13 – 18).

- Under 13 – Under 17 - Two (2) x 30 minutes periods with a minimum five (5) minute and maximum ten (10) minute break between periods, with time off for injuries.
- Under 18 – Two (2) x 35 minute periods with the minimum of five (5) minutes and maximum of ten (10) minutes between periods, with time off for injuries.
- No Team shall play with more than 13 players on the field of play at any one time.
- Should a team begin a match with less than 13 players it may fill the vacant places at any time during the game, provided late players have completed an ID check prior to taking the field.
- If during the game less than nine (9) players, including players in the sin bin or players being attended to for bleeding, remain on the field of play the game shall cease and the score at the time will be recorded on the Match Report form. The GBJRL will determine the final result.
- If after ten (10) minutes of the declared starting time less than nine (9) players are available, the game shall be declared a forfeit.
- Players in the Under 11 – Under 18 age groups are to be graded to a club team according to skills and ability with the most skilled players in the higher graded team.
- Specific rules are defined in this handbook relating to player movement between teams within these graded competitions. Coaches and Team Managers should familiarise themselves with these rules.
- There is no requirement for coaches to give players a minimum time on the field. However all coaches have an obligation under the ARL Code of Conduct – Coaches, which states in part: “coaches shall seek to maximise the participation and enjoyment for all players regardless of ability; avoid the tendency to over-use a talented player; treat all players as equals regardless of talent.”
- Premierships points will be allocated to graded competitions within these age groups.
- Dedicated competitions for the Under 17 age group will be offered for Season 2012.
- All games must start on time however; the referee can delay the start of play by up to a maximum of ten (10) minutes if a team has failed to appear. If after this time has elapsed a team cannot take the playing field, a forfeit will be declared in favour of the conforming team with a score of 20 – nil.
- Starting times for games shall be as allocated by the GBJRL, with the referee having the authority on the day to start (no earlier than the published kick-off time) or end games away from the allocated times to conform to the following rules of precedence:
 - Mid-league games to take precedence over Mini-footy games,
 - Mod-league games to take precedence over Mid-league games,
 - International rule games to take precedence over Mod-league games, and

- iv. Senior Club games to take precedence over Junior Club games.
- n. Should the appointed match referee fail to attend and no other suitably qualified and registered referee is available within 10 minutes of the scheduled match kick-off time, the host club is to inform both teams that the match is cancelled.
- o. In the event that a match is cancelled due to the non-attendance of a referee, the Management of the GBJRL may decide to:
 - i. Reschedule the match, or
 - ii. Award a draw and allocate the average for and against points for other matches played with the same graded competition for that weekend.
- p. Requests for changes to the time, date and venue of any competition fixture match, i.e. Under 13 to Under 18, will not be considered except under extenuating circumstances. These circumstances include:
 - i. Safety – When the condition of the ground where the match originally scheduled, is such that the ground would be unsafe to play on.
 - ii. Unavailability – When the ground where the match was originally scheduled, is unavailable to play on.
 - iii. Representative Duties – When a Club has three or more players from the game scheduled, involved in a QRL – GBJRL representative team and these representative duties clash with that scheduled fixture, a written request from the Club concerned will be considered by the GBJRL.
- q. Requests for game changes must outline the extenuating circumstances and be submitted a minimum of six (6) working days prior to the initial scheduled match.
- r. Under no circumstances can individual Clubs change an International Rules Game, i.e. Under 13 to Under 18 or appoint a referee, by mutual consent.
- s. Players in all age groups must appear in the registered Club uniform of their Club, which shall include jersey, shorts, and socks with the exception of the Under 6 age group, which may wear a club shirt as their jersey. Boots are to be worn by all players in the Under 6 to Under 18 age groups.
- t. A player's name and ARL ID number (or GBJRL Temporary ID number) appearing on a Match Report form means that player is deemed to have played in that fixture on that date (Under 10 – 18).
- u. A player's name and ARL ID number (or GBJRL Temporary ID number) is to be printed on the QRL Match Report form prior to the commencement of the game and then the player can participate in that game at any time PROVIDED the player's ID check is completed before the player enters the field of play for that game (Under 10 – 18).
- v. The name and ARL ID number of any player not present at the initial ID check is to be highlighted on the Match Report during the initial ID check by the Game Controller (Duty Official) and thence the letters DNP (Did Not Play) noted against the player's name if he/she fails to appear. It is the host Club Duty Official's responsibility to ensure the player's ID check is undertaken correctly. Any club or team official found guilty of deliberately attempting to thwart either the ID checking process or these rules may face a heavy penalty and could include the loss of premierships competition points where applicable (Under 10 – 18).

22. INTERCHANGE RULE – PREMIER AND DIVISION ONE GRADES ONLY

- **Premier Grade** - A maximum of 17 players are to be included on the official match card (four interchange players). Each team only may make a maximum of six (6) interchanges during a regular fixture match.
- **Division One** - A maximum of 19 players are to be included on the official match card (six interchange players). Each team only may make a maximum of eight (8) interchanges during a regular fixture match.
- An interchange player cannot enter the field of play until he has reported to the appointed Interchange Official, handed the official the correct numbered interchange card and the player he is interchanging with has left the field.
- All interchange players must enter the field of play from an 'on side' position. If touch judges are appointed to control any match, normal rules will apply and players must report to the touch judge before entering the field.
- If a player is to be replaced due to an injury incurred as a result of 'Foul Play' and the referee deems the foul play as serious enough to warrant a free interchange, the referee will point to the player involved (i.e. the injured player), then signal to the interchange official.
- The referee's signal for this player change will be arms crossed in front of chest with hands on shoulders. Interchange official to acknowledge the referee so that he/she knows that they have seen the signal.
- There will be NO signal if a player is sent off following a tackle/incident, a free interchange will automatically follow all send offs (providing of course that the player was injured as a result of the incident).
- The interchange official will be required to record these on the Player Interchange Sheet as a **free** interchange.
- If the referee requests a player to leave the field due to bleeding and an interchange is made this will constitute an interchange. However if the player has the blood removed from the sideline and then re-enters play then no interchange is deemed to have occurred.
- If a player's jersey is damaged or blood stained and requires a replacement jersey, the coach must notify the interchange official of the jersey change and the new number of the replacement jersey.
- When a team has used all of their allotted interchanges, the Interchange Official shall verbally inform the coach that there are to be no further interchanges for the remainder of the match.
- In the case of any 'Extra Time' (finals) matches being played, any unused interchanges remaining from the total maximum number allowed will be cancelled at the conclusion of the normal period of play. For the 'Extra Time' period, each team will be allowed a maximum of two (2) interchanges, with these two numbered cards to be returned to each team by the Interchange Official.

23. REPLACEMENT RULE – DIVISION TWO GRADES DOWN

- For Under 13 to Under 18 age groups (Divisions 2 and down), the 19 players listed on the Match Report form may be interchanged (unlimited) during the game.
- A player who is dismissed from the field of play by the Referee cannot be replaced. The offending player must leave the field of play and take no further part in the game.
- A player who is directed to the sin-bin by the Referee may not be replaced until the penalty time (10 minutes) as imposed by the Referee has elapsed.
- Time in the 'sin-bin' does not include the half time break or time off for injury.
- 'Sin-bin' time commences when the player leaves the field of play, i.e. crosses the Touch Line or Touch in Goal Line. If the Referee calls 'time off' whilst a player is in the 'sin-bin', time is also 'off' for the 'sin-bin' and is only restarted when the Referee signals 'time on'.

24. HEAT POLICY Refer QRL Heat Policy

- The conduct of junior matches shall be in accordance with the QRL Heat Policy as detailed from time to time and with the following specific additional restrictions:
- On days when the temperature exceeds 30 degrees Celsius a water break is to be taken:
 - a. Every 10 minutes for teams in the Under 6 – Under 10 age groups, and
 - b. Every 15 minutes for teams in the Under 11 – Under 18 age groups.

- No matches are to be played on days where the temperature reaches or exceeds 35 degrees Celsius.
- In the event a match is cancelled due to excessive heat, the Management of the GBJRL may decide to reschedule the match or award a nil all draw.

25. GRADING AND REGRADING OF TEAMS

- The GBJRL will grade all teams in the Junior competition.
- If applying for a re-grading the Club Secretary must:
 - a. List all players transferring into the Club in that age group.
 - b. List all players transferring out of the Club in that age group and to which Club/s they are transferring.
 - c. List all players who have left the Club in that age group and their reason for leaving.
 - d. Provide all of the above information to the GBJRL prior to the nominated closing day for season grading.
- A Grading Committee will convene:
 - a. At the completion of each season to review the results of all graded competitions and to make a preliminary assessment of where teams should be graded in the following season based on the assumption that all teams will be returning. This pre-assessment will allow the Committee to make informed decisions when reviewing each Club's list of team nominations for the new season,
 - b. Immediately following the cut-off date for team nominations and prior to the commencement of the Brisbane Broncos Junior Challenge (BBJC) to finalise initial teams grading and
 - c. After the penultimate round of the BBJC to review the results of the Challenge rounds and to assess the merits of any further requests for regrading prior to the commencement of the McDonalds Premiership season.
- All Clubs must consider carefully the grade for which they nominate each team as requests for regrades after the commencement of the BBJC and thence the McDonald's Premiership competitions will not be considered.
- Any regrading that may be required will only be undertaken at the completion of the BBJC or with the express approval of the GBJRL Management.
- The following rules apply to teams regraded into another competition:
 - a. A team promoted to a higher graded competition will take with it its premierships points and be allocated the average 'For' and 'Against' points of all previous rounds played in the higher competition.
 - b. A team relegated to a lower graded competition take no premierships points nor 'For' and 'Against' points.
- In those instances where a team is withdrawn from a competition before the end of a complete competition round, all premierships and 'For' and 'Against' points associated with the matches played by the team withdrawn will be nullified.
- Once commenced, teams will only be added or withdrawn from a competition in extenuating circumstances **and** subject to the following conditions:
 - a. For teams being ADDED to the competition:
 - i. A 'bye' must exist in the relevant competition.
 - ii. The team nomination fee must be paid before the team will be added to the competition.
 - iii. Team insurance must be paid before the team is added to the competition.
 - iv. New teams added to the U11 - U18 age group competitions will start with zero points.
 - v. Existing teams will be awarded two (2) premierships points for each bye they had prior to the addition of the new team.
 - b. For teams being WITHDRAWN from the competition:
 - i. A team withdrawal fee of \$200.00 will be payable for each team withdrawn.
 - ii. Those clubs with multiple teams in one age group seeking to withdraw a team will be required to withdraw the lowest graded team.
 - iii. Requests for regrading will be subject to the approval of the Management.

26. RULES RELATING TO ELIGIBILITY OF PLAYERS

- All players correctly registered as per the Rules of the GBJRL and presenting the official Photo ID Card of the GBJRL, where applicable, are eligible to participate in the GBJRL competition.
- Any Club playing an unregistered player will be fined for the match (or matches) in which the player took part. Loss of competition points may also be applied at the discretion of the Management of the GBJRL.

Classification of Players

- Every player within each team within the Under 11 – Under 18 age group competitions will be classified as either a ‘Core Player’ or ‘Non-Core Player’ and are subject to the rules relating to the movement of players (see page 20 & 21).
- Clubs with multiple teams in the same age group (Under 11 and above) are required to grade their players into teams based on skill level. The best and most skilled players must be allocated to the highest graded team and the least skilled players to the lowest graded team within the same age group.
- Following the completion of the third round of the Brisbane Broncos Junior Challenge (BBJC) Clubs must submit, by the nominated due date, a Player Grading Register Form (Form GBJRL 05) for each of its teams competing in the Under 11 – Under 18 age group competitions naming the team’s Core and Non-Core players.
- Examples of when a Player Grading Register is required or not required:
 - a. Assume a Club has an U11 Premier team and an U11 Division 2 team AND their lowest graded U12 team is Division 3. ALL players from U11 Division 2 would be eligible to play in the U12 Division 3 team – hence no Player Grading Register is required for U11 Division 2.
 - b. However, in ‘a’ above – assume the Club has an U12 Division 4 team. Core players from U11 Division 2 would not be eligible to play U12 Division 4. A Player Grading Register must be submitted for the U11 Division 2 team in this circumstance.
 - c. Assume a Club has only one U14 team graded as Division 1. Its lowest graded U15 team is Division 2. ALL players from U14 Division 1 would be eligible to play in the U15 Division 2 team – hence no Player Grading Register is required for U14 Division 1.
 - d. However, in ‘c’ above – assume the Club has only an U15 Division 4 team and only an U14 Division 1 team. Neither Core nor Non-Core players from U14 Division 1 would be eligible to play U15 Division 4. A Player Grading Register for the U14 Division 1 team would be pointless in this circumstance and is not required.
 - e. However, in ‘c’ above – assume the Club has only an U15 Division 4 team and only an U14 Division 2 team. As U14 Division 2 Core Players are ineligible to play U15 Division 4, a Player Grading Register must be submitted for the U14 Division 2 team in this circumstance.
- The GBJRL Operations Manager may determine a player’s Core/Non-Core status and his/her grading in the absence of Player Grading Register.
- Clubs will be deducted points, and may be fined, should a player be deemed ineligible as a result of the GBJRL Operations Manager’s determination.
- Clubs will not be penalised for submitting an unnecessary Player Grading Register.
- The fourteen (14) best and most skilled players within each team must be classified as ‘Core Players’ for that team. The GBJRL reserves the right, in consultation with the Club, to order a player (or players) to be included in the list of Core Players.
- Deliberate attempts to exclude players from the Core Player list to gain advantage for lower grades is considered a serious breach of these rules and a maximum fine of \$500.00 per player may apply.
- Should it be desirable to replace a player classified as a Core Player, a written submission must be presented to the GBJRL Operations Manager for his determination.
- Clubs may request amendments to the Player Grading Register at the completion of the BBJC and prior to the commencement of the McDonalds Premiership fixture rounds.
- Players registering after Player Grading Registers are submitted to the League will be regarded as Non-Core players in the highest graded team in his/her age group until such time as revised Player Grading Registers are submitted and accepted by the GBJRL Operations Manager.

Players Moving Between Age Groups

- On those occasions where there are insufficient players available, lower age group players may be used in the BBJC, premierships fixtures and finals but they must not play in a higher age group graded competition that is:
 - a. For Core Players, more than one grade lower than the player's normal graded division in his/her own age group. **Example**, a player playing in the Under 13 Premier grade can play for his Club in the Under 14 Premier and Division 1 grades but not Under 14 Division 2 or below.
 - b. For Non-Core Players, more than two grades lower than the player's normal graded division in his/her own age group. **Example**, a Non-Core Player playing in the Under 13 Premier team can play for his Club in the Under 14 Premier, Division 1 and Division 2 teams but not Under 14 Division 3 or below.
 - c. An Under 16 Core Player may play up in the U18 age group in a grade no more than two grades below his normal grade in his own age group. An Under 16 Non-Core Player can play up in any Under 18 age group competition.
 - d. Where lower grade or lower age group players are being used as temporary reserves during fixtures and/or finals, the GBJRL requires that permanent members of the team take the field first and be used prior to the lower grade or age group player entering into the game.
 - e. When a lower age group player plays in a higher age group game, their registered age group must be entered alongside their name on that game's Match Report form. If a Club fails to abide by this rule, a fine and/or penalty may apply. This rule also applies to Dual Registered players i.e. the initials 'DR' is to be notated on the Match Report if the player is Dual Registered with a Senior club.

Players Moving Between Grades in the Same Age Group

- Core Players are not permitted to play in any lower graded team.
- 'Non-Core' players listed on a higher graded team's Player Grading Register are only permitted to play down in the next lowest graded team within the same age group in their club.
- Non-Core Players are permitted to play unlimited games up in a higher grade at any time during the fixture rounds.
- Players who play up in a higher grade must list their original grade next to their name on the Match Report form, each time they play in the higher grade. Clubs failing to abide by this rule may be subject to a fine and/or penalty as listed in the GBJRL schedule of fines and penalties.
- Under no circumstances are lower graded players to be forced to play in a higher graded team within the same age group. The player and player's parent/primary care provider's consent must be obtained before using a lower graded player in a higher graded team.
- Players selected for school based metropolitan representative teams must be promoted to the Club's highest graded team for their age group.

Rules Specific to Under 18 Competitions

- The Nev Blair Shield is the only Premier grade competition for the combined U17 - U18 age group.
- The Management Committee will determine the format for the Nev Blair Shield competition prior to the commencement of each season.
- There will be no Chairman's Trophy game for the Nev Blair Shield Competition.
- At the completion of the normal fixture season, the four (4) teams on top of the premierships point's ladder will compete in the finals series. If two or more teams are on equal points then the positions of the top four will be determined by 'for and against' points.
- The rules relating to match duration and minimum player numbers are as defined in Rules on page 14 & 15.
- Eligibility rules for players participating in a Nev Blair Shield team are as defined in Rules on pages 18 - 91 with the following additional clauses:
 - a. Junior players who are dual registered with a Senior Club may only participate in a Junior competition match **if they have not played in a Qld Cup, "A" Grade or Colts Challenge match in the same weekend.**
 - b. Dual registered Junior players relegated from any of the above-nominated competitions to a Nev Blair Shield team are to be considered a core player of the NBS team and are not eligible to play in any lower graded team within the same age group.

- c. Players who are not dual registered but who are displaced by a relegated dual registered player are eligible to play in the next lower graded team within the player's eligible age group.
- A dual registered Junior player who is called up and participates in an NRL competition is not eligible to return to a Junior Competition.
- Any Junior player called up to play in a Senior grade (e.g. Colts Challenge) from the Junior Club he is registered with, during the competition season, will be entitled to return to his Junior Club and will be regarded as a Core Player in the highest graded team in that age group of that Junior Club. A revised Player Grading Register must be submitted.
- Any junior player who is initially graded in a Senior Club team and who is then required to play in the Junior competition can only play in the 'Nev Blair Shield' or U18 Division 1 grade.
- A player, who in the previous Football Year played a majority of matches in the Under 16 Premier or Division 1 competitions, cannot play in an Under 18 Division 2 competition or below.
- Player eligibility for finals is as defined in the QRL and GBJRL Rules.
- Any club withdrawing a team from the Nev Blair Shield competition after the first premiership fixture will not be refunded the team nomination fee.

Eligibility for Chairman's Trophy & Finals Matches

- A player must have participated in at least one (1) premiership fixture match for their Club before the end of the first fixture round to qualify to play a Chairman's Trophy match and a **minimum** of three (3) premiership fixture matches for their Club to qualify to play in the finals.
- In those instances where the Chairman's Trophy match is also a premiership fixture match, this match does not count as a qualifying match for the Chairman's Trophy.
- In those cases where a player participates in his/her first match (qualifying match) for their club in the last fixture round prior to Chairman's Trophy, the match report for that match must be at the League office by 12.00 noon on the first working day immediately following the match.
- Players who registered late and do not participate in three fixture matches for their club prior to the finals are not eligible to play in the finals.
- All players who have met the minimum match requirement will qualify to play in the finals series in the age group and graded competition where they have played the majority of their matches. Note: Clubs are responsible for recording from completed match reports the grades and age group/s a player participates in during the BBJC and Premiership fixtures in order to establish what grades/age group finals a player qualifies to participate in and such information **must** be relayed to the coach of the player/team involved.
- In those instances where a team was regraded following the BBJC, the matches played during the BBJC will count as matches in the team's new competition grade. For example if a team is relegated from Premier to Division 1 following the BBJC, the matches played in the premier competition will count as Division 1 matches.
- An allocated 'Bye' for the home team or 'Forfeit' by an opposition team is counted as a player fulfilling his/her commitment to their team. Example, an Under 13 Division 2 player who fulfilled his commitment (played for) to the Division 2 team each weekend (10 games and two allocated 'Byes') and then also played 12 games up in the Under 13 Premier grade, is eligible to play in the lower Division 2 age group finals.

Core Players. Form GBJRL 05

- Core players cannot play in any lower graded team fixture/final within the same or any lower age group/s.
- Core players can play up in a higher age group fixture/final provided:
 - a. They fulfil their obligation to their own team in the same weekend, and
 - b. They are not used in place of regular players in the higher age group team.

Non-Core Players. Form GBJRL 05

- Non-Core Players qualify to play in Finals in the grade where they played the majority of premiership fixture matches for the season. **Example**, an Under 13 Division 4 player who played more games up in the Under 13 Division 2 team without fulfilling his commitment to the lower graded team must play in the Division 2 team and is **not** eligible for the Division 4 team final.

Dual Registered Players.

- Dual registered players who have played more games up in higher graded matches than they have played in the junior competition **do not** qualify for the juniors' finals series.
- Any club that utilises ineligible dual registered players may be fined \$500.00 per player and the result of the game forfeited.

27. RULES RELATING TO TEAM COACHES AND LEAGUESAFE

Coach

- The coach of an Under 6 team is permitted to be on the field of play during the entire season.
- A coach of an Under 7 age group team is allowed on the field of play to 'coach' the team, up to and including the weekend 22 – 24 June 2012. Coaches are then required to remain off the field of play for the rest of the season.
- A coach of any other age group team (U8 – U18) is not permitted to enter the field of play at any time. The coach must remain within the dugout if the dugout is fenced and gated. At those venues where the dugout is not fenced and gated or is too small to adequately accommodate the bench players and the coach, the coach must remain within close proximity to the dugout and no further away than two (2) metres.
- A coach is not permitted to question, harangue or otherwise abuse a referee and to do so or ask another to do so on their behalf is a breach of the Coaches Code of Behaviour.

Leaguesafe

Refer to ARL on Field Policy

- Each team can have a maximum of two Leaguesafe qualified trainers.
- The duties of a Leaguesafe are:
 - a. To administer water.
 - b. To assist in the interchange/replacement process.
 - c. To convey messages. (Note: Messages must not be given to the team whilst play is in progress.
 - d. If an FAO is not in attendance or busy attending a player, to assist an injured player, **under the guidelines of Leaguesafe training**, until a person of higher training arrives. The Leaguesafe must report all incidents to the accredited FAO.
- Leaguesafe are permitted to enter the field of play as provided by the current ARL on-field policy:
 - a. When their team is in possession.
 - b. When a try has been scored.
 - c. During a time out called by the referee for an injury.
 - d. During technical stoppages in play (except scrums – on-field personnel are not allowed on the field of play after the referee has ordered a scrum until the ball has emerged and a team is in possession).
- Leaguesafe must enter and leave the field of play from an on-side position.
- In all cases when Leaguesafe enter the field of play, they must immediately leave the field after their task has been completed and return to the dugout. At all times Leaguesafe must enter and leave the field of play as quickly as possible (i.e. running). Linger on the field of play will not be tolerated by match referees.
- In the event of an altercation on or off the field of play, Leaguesafe must not interfere in any way. They must move clear and totally distance themselves from the incident. The control of player's behaviour is the duty of match referees. The **only** exception would be when an injured player needs shielding from possible further harm.

28. ON-FIELD RESPONSE TO AN INJURED PLAYER

Referee

- In all matches, the referee is responsible for determining if and when to call a halt in play as a consequence of an injured player.
- A referee will stop play only if it appears a player is seriously injured and needs immediate attention and/or a Leaguesafe or FAO signals that they need the referee to stop play to get assistance. Play is stopped at the next tackle, ball out of play or an infringement, whichever occurs first. Play will not restart until the injured player is either able to resume play or has been removed from the field of play.

- If a player does not appear to be seriously injured and the injured player is away from and is unlikely to interfere with the run of play, the referee may allow the game to continue until it is brought to their attention by the FAO or Touch Judge that assistance is required.
- A referee will not stop play for minor cuts and bleeding - players in this circumstance can be attended to in back play.

Touch Judge

- Whenever a Touch Judge observes an FAO signalling for assistance and it is obvious that the referee has not seen the signal, the Touch Judge closest to or in the view of the referee should raise their flag above their head and proceed onto the field to the 10 metre longitudinal mark and wait for the referee to halt play and thence advise the referee of the situation.
- **Touch Judges are not to run directly up to the referee or into the run of play.**
- Once play is stopped and the referee informed of the situation, the Touch Judge will be directed by the referee to mark the spot where play will resume once the injured player has been treated or removed from the field.

FAO

- An FAO may immediately enter upon the field of play when it is obvious a player needs medical assistance. This will be, but is not limited to, when a player:
 - a. Signals for assistance from the FAO,
 - b. Collapses to the ground in obvious distress,
 - c. Remains un-moving on the ground after being tackled or having affected a tackle,
 - d. Is disorientated and could as such be further injured by interfering in the run of play,
 - e. Has a bleeding wound, and/or is in obvious distress or pain.
- When attending to an injured player the FAO must evaluate as quickly as the circumstance allows the extent of the injury to determine whether or not additional assistance is required and whether or not the player needs to be removed from the field of play.
- An injured player who is able to leave the field of play without additional assistance should be escorted from the field by the FAO as quickly as the circumstance allows.
- Where a player is on the ground, is unresponsive and/or the FAO determines that additional medical assistance is required to treat the injury or remove the player from the field and play has not been halted, the FAO after assessing the player's condition is to **raise an arm vertical above their head (hand in the air)** which is the signal to the referee and other match officials that assistance is required.
- Referees have been instructed that under no circumstances are they to over-rule the FAO and not stop play when he/she has their hand in the air.
- The FAO should only raise their arm when the injury is genuine. This will ensure the game is played in the true spirit that is intended.
- In all cases when FAOs enter the field of play, they must immediately leave the field after their task has been completed. At all times, FAOs must enter and leave the field of play as quickly as possible (i.e. running). Linger on the field of play will not be tolerated by match referees.
- In the event of an altercation on or off the field of play, FAOs must not interfere in any way. They must move clear and totally distance themselves from the incident. The control of player's behaviour is the duty of match referees. The **only** exception would be when an injured player needs shielding from possible further harm.
- The welfare of a player must always have precedence over the continuance of play.
- Any attempt to exploit the allowance made by these rules to gain advantage is not in the spirit of the game and will be viewed as bad sportsmanship.

29. INTRO, MINI, MID and MOD LEAGUE

- Eligibility of players participating in the Intro League, Mini Footy, Mid League and Mod League matches is as defined in Section 10, Table 1 on Page 7.
- A player must at least be attaining his/her sixth birthday during the football year that the player commences playing Mini-Footy.
- Mini-Footy players (Under 8 only) may be granted permission to play Mid-League and Mod-League players may be granted permission to play Mod-League provided only that:

- a. Application has been made on Club letterhead by the Club Secretary to the GBJRL and approved, **prior** to the player taking part in the GBJRL competition.
 - b. There is no team of their age group registered that season within the Club.
 - c. The player must have completed at least one full season in Mini-Footy either as an Under 7 or an Under 8 player before permission will be granted to play Mid-League.
- Mid-League players may be granted permission to play Mod League provided only that:
 - a. The player must have completed one full season in Mid-League either as an Under 9 or an Under 10 player before permission will be granted to play Mod-League.
 - No new Under 9 player who has not previously played any junior rugby league will be allowed to play Mod-League and no new Under 12 player who has not previously played any junior rugby league will be allowed to play International rules rugby league.
 - Girls who have not attained the age of twelve (12) years are eligible to participate in the playing of Mini-Footy, Mid-League and Mod-League. Girls who attain the age of twelve years during a football year are allowed to continue playing until the end of that season.
 - A 12 year old girl turning thirteen (13) in the football year is not eligible to play in an Under 13 mixed gender junior rugby league team. In the following football seasons after attaining the age of 12, females are allowed to participate only in female teams against female opposition.
 - A player registered with an affiliated Club of the GBJRL in the previous season, may not become a registered player with a newly affiliated Club of the GBJRL, in that new Clubs first two seasons, except with permission of the GBJRL Management.

30. TIME KEEPERS

- Timekeepers may be appointed for a match by both competing club teams if the referee is informed and agrees, and that a suitable method of signalling time is available.
- In finals, both clubs are invited to provide a witness to the keeping of time.
- The referee remains at all times the final adjudicator of time.

31. EXTRA TIME – CHAIRMAN’S TROPHY, SEMI, PRELIMINARY and GRAND FINALS

- If at the end of the prescribed periods of normal play the score is level, the following maximum extra time shall be played or **until the first team scores** with no break between periods and no time off for injury:
 - a. For age groups Under 11 and Under 12: Five (5) minutes each way.
 - b. For age groups Under 13 to Under 18: 10 minutes in each way.
- The match will recommence with the Referee calling both Captains together for a coin toss. The team winning the toss will be given the option of choosing which end of the field to defend, or alternatively may elect to kick-off to commence play. If the team winning the toss elects to kick-off, the choice of ends reverts to the team losing the toss.
- If in a Chairman’s Trophy match the score remains level after the completion of extra time, dual trophies will be awarded.
- If in a Grand Final, scores remain level at the completion of extra time both teams will be declared joint Premiers. This applies to all grades.
- If in a Semi Final or Preliminary Final, scores are level at the completion of extra time the winner will be determined in the following manner:
 - a. Most Tries Scored, then (if equal)
 - b. Least Penalties Incurred, then (if equal)
 - c. First Try Scored, then (if no try scored)
 - d. First Score, then (if no score)
 - e. First Penalty Received.
- Special Rules, to be determined, may apply to finals played at Suncorp Stadium or other major venues e.g. due to time constraints.

32. FORFEITS

- Clubs having to forfeit (Form GBJRL 07) games before match day must immediately notify the opposition Club and the GBJRL Office. As a deadline, Clubs can advise the GBJRL via their Zone Chairperson by 7pm on the Thursday evening prior to the weekend game.

- Confirmation of Forfeit is to be faxed to the GBJRL Office by the Secretary of the Club forfeiting the match no later than 9.00 am on the Friday morning prior to the weekend of the game or a late forfeit fine may be imposed.

33. WITHDRAWAL OF PLAYERS OR TEAMS FROM THE FIELD OF PLAY

- The Referee and Club Secretary must report in writing to the GBJRL any team or members of a team who leave the field of play whilst a match is in progress, other than through injury, without the permission of the Referee.
- The Club to which the team/players belong will be subject to disciplinary investigation/action and a fine/suspension may be imposed.

34. MATCH REPORTS

- A Match Report must be compiled and submitted for every match.
- For the Under 6 – Under 9 age groups, Form GBJRL 08, Under 6 – Under 9 Match Report must be used. Scores for these matches are not to be recorded.
- For the Under 10 – Under 18 age group matches, the QRL Match Report (QRL/MR) must be compiled in its entirety with all required information included. In addition to that required on the printed form, the following additional information must also be notated on the form:
 - a. The names of the Host Club Duty Officials for the match,
 - b. The name of the Visiting Team Duty Official, and
 - c. A declaration, quote “ID Check Completed for both Teams” unquote, signed by both team managers and the Duty Official conducting the check.
- The Host Club must provide, by fax or scanned email, copy of the duly completed Match Report form to reach the GBJRL Office no later than the first Tuesday following the weekend fixtures. In the event of mid-week fixtures, fax or scans must be sent no later than 9:00am on the next business day. Failure to do so may result in a fine for every report not forwarded.
- For the Under 10 – Under 18 age groups:
 - a. The white copy is to be posted to the GBJRL,
 - b. The blue copy is given to the Away team, and
 - c. The Home team retains the pink copy.
- For the Under 6 – Under 9 age groups the original copy is to be forwarded to the GBJRL.

35. REPORTING MATCH SCORES

- Only the Under 10 to 18 age group match scores are to be recorded and reported.
- A Game Day Results Sheet is to be compiled and forwarded to the GBJRL Office by each Host Club **no later than 12.00 noon on the next working day after game day**, by fax or by email. Clubs who fail to meet this requirement may attract a fine of \$100.00 for late notification of results as this significantly influences the ability to publish the results on the Stingers website.
- When completing the Match Result Sheet care must be taken to ensure the age group and grade of the match recorded on the form are the same as that listed on the GBJRL competition draw.

36. REFEREES

- The Club’s Referee coordinator will appoint referees for Under 7 to Under 11 games. The BRL Referees Association will appoint referees and Touch Judges for the Under 11 Finals.
- Only accredited registered referees are to be used. Clubs who utilise unregistered referees may be fined the sum of \$300.00 on every occasion.
- The BRL Referees Association will appoint Referees and Touch Judges to Chairman’s Trophy and Finals matches.
- In some circumstances, a Modified level referee may be authorised to adjudicate an international rules fixture match. Prior approval of the Zone Modified Referee Coordinator, who maintains the list of those Modified referees authorised to adjudicate international rule matches, **must** be obtained.
- If an international rules fixture match is not played because of the non-appearance of a Referee the Host Club shall notify the GBJRL office within 24 hours that the fixture was not played. The GBJRL Management will decide if and when the fixture will be played.

- The Referee is required to report in writing to the GBJRL, through the Referees Association, any matter that is not in keeping with the true spirit of the game of Junior Rugby League.
- Public intimidation or abuse of the Referee by players, team officials, Club officials, Club supporters or parents will not be tolerated. Clubs must take an active role in eliminating such behaviour and take whatever steps are necessary to prevent this happening. Offenders must be dealt with at Club level and may be called before the GBJRL Management.

Complaints on Referees Performance.

- If a Club Secretary, Coach, Member or Members of a Club feel that the performance of a Referee is not up to the standard expected of referees, a complaint should be lodged initially in writing with the complainant's Club.
- The Club is then to forward the complaint on to the GBJRL, with a covering letter, for further investigation.
- Frivolous complaints will not be considered. If at any time, the person making the complaint abuses the referee verbally or otherwise then the complaint will be instantly dismissed.
- No member of a Club shall either indicate or discuss the possibility or probability of the report until the investigation by the GBJRL is completed.

37. TOUCH JUDGES

- All teams must supply a **qualified** Touch Judge unless the GBJRL or Referees Association has appointed official Touch Judges to the match.
- A Referee, 14 years or older who holds a current Mini-Mid-Mod certification, qualifies as a Touch Judge. A duly qualified and registered club referee has precedence over a team's qualified touch judge.
- Qualified Touch Judges must be dressed in the uniform approved by the GBJRL or if a qualified and registered referee, the uniform of the BRL Referees Association.
- If a player is dismissed from the field of play (other than the sin bin) on a Touch Judge's report then the Touch Judge must accompany the Referee when or if a Judiciary hearing is to take place.
- Persons acting in the role of Touch Judge must wear appropriate closed-in footwear suitable to the purpose they are fulfilling; thongs and sandals are not permitted.
- The role of the Touch Judge is to assist the referee in adjudicating the game in a fair and honest manner, which includes monitoring back play for, instances of foul play and adjudicating when a player or the ball goes into touch.
- Touch Judges are not permitted to dispute, debate or argue a decision of the match referee.
- Touch Judges are not permitted to manhandle players; in the instance of an on-field melee, the Touch Judge's role is to assist the referee in identifying the offenders.

38. JUDICIARY

- A player, dismissed by a referee for misconduct, shall be ineligible to play until the judiciary process, see QRL Rule 46, resolves the matter.
- Judiciary hearings will be convened on the Thursday evening after each weekend round of fixtures commencing at 7pm at a venue nominated by the GBJRL.
- When the result of a judiciary matter impinges on the following week's games, judiciary processes may be advanced provided always that the player receives twenty-four (24) hours' notice of the Judiciary Tribunal (e.g. if, in the week immediately before the semi-finals, players are charged with coming off the bench to get involved in an affray, and the result of the charge changes where teams are placed on the premiership ladder the matter needs to be resolved as quickly as possible).
- A copy of the Referee's Judiciary Report must be in the hands of the GBJRL Operations Manager no later than 3pm on the next working day following the fixture.
- On receipt of the Referee's Judiciary Report, the GBJRL Operations Manager will review the report and consider the information to form an opinion as to whether the offender's conduct, if proven to a necessary standard, warrants the imposition of a judiciary sanction, and if he/she comes to that opinion will:
 - a. Draft the appropriate charge;

- b. Impose the “indicative” penalty prescribed within these rules or refer the matter to the Judiciary Tribunal if he/she considers the charge serious enough; and
- c. Notify the Club to which the player is registered of his/her decision.
- The Club, on receipt of the notice, will immediately inform the player of both the intended charge and the “indicative” penalty.
- The Club shall, within 24 hours of receipt of the advice from the GBJRL and after consultation with the player, advise whether the player pleads guilty or not guilty to the charge and whether he accepts the “indicative” penalty.
- If the player pleads guilty and accepts the “indicative” penalty or fails to respond to the Club within the required period, the Judiciary Officer shall forth with impose the “indicative” penalty.
- If the player pleads not guilty or does not accept the ‘indicative’ penalty, he must appear before the Judiciary Tribunal to contest the charge and/or penalty.
- The Judiciary Tribunal will be convened to hear the player’s submission, determine whether the charge has been proved or not, and if so, impose a penalty. The Tribunal will be at liberty to increase or reduce the “indicative” penalty and shall not be bound by it.
- All players appearing before the Judiciary Tribunal must present their photo identification. Failing to do so will negate the case being heard at that time and the player will be unable to play until the case is heard and a decision made by the Judiciary.
- **A fee of \$100.00 is payable before a player attends a Judiciary Tribunal to contest an indicative penalty or charge. If the fee has not been paid, the case will not be heard.**
- Should the appeal be upheld and the penalty revoked or reduced the fee will be refunded. If the penalty is enforced or increased the fee will be forfeited.
- A player’s misconduct may be referred to GBJRL Operations Manager by:
 - a. The Referee or a qualified Touch Judge appointed to the game, and or
 - b. The Chairman or any Management Committee Member of the GBJRL.
- A referral other than by the referee in control of the game must be made in writing within seven (7) days of the player’s alleged misconduct.
- A player appearing before the Judiciary Tribunal may present video evidence in support of their submission provided an unedited copy of the whole match is provided for viewing by the Judiciary panel.
- Suspension periods are awarded as ‘Fixture Weeks’ and include all GBJRL competition matches with the exception of Chairman’s Trophy and finals matches which are only counted if the team from which the player is suspended is participating in those matches.
- Club organised preseason trials or development matches are not counted in the suspension period however, a League organised Preseason Development Challenge or QRL conducted competition (e.g. Cyril Connell or Mal Meninga competitions) will count provided the player under suspension would have been selected for a participating team. For the purposes of QRL conducted competitions, a player will considered to have been selected for a match provided he is listed on the competition “Squad Nomination Sheet” and plays a minimum of three (3) matches in the competition.
- Suspensions expire at midnight on the Sunday evening of the last week of the suspension period. Notice of a suspension will include the expiry date.
- A player under suspension is unable to take part in either club or schoolboy rugby league football.
- A player dismissed from a match or cited by a member of the GBJRL Management Committee and found guilty for coming off the reserves bench (interchange/replacement players) or whilst serving a period of temporary suspension (known as “sin-bin”) to get involved in an on-field affray will be deemed to have entered the field of play illegally and will cause their team to lose the match and also incur, the loss of a further two premierships points.

Player not appearing at Judiciary

- If a player requests to appear before the Judiciary Tribunal and does not appear at the given time, the player is suspended until he does appear and a fine of \$200.00 may be imposed on the player’s Club. The rescheduling of the Judiciary Tribunal is at the discretion of the GBJRL Operations Manager.

Referee unavailable to attend Judiciary

- Should a Referee, due to extenuating circumstances, be physically unable to attend a Judiciary hearing in person and not be contactable by telephone at time of the scheduled hearing, the Referee

must notify the GBJRL office by 3.00pm on the day of the judiciary. The GBJRL office will inform the player's club that the case is deferred for one (1) week and that the player is able to participate in fixtures until the time of the next judiciary.

- If a Referee fails to appear or make himself/herself available at a Judiciary hearing without having lodged a request to have the hearing deferred, the case will be dismissed and the player is free to play.

Indicative Penalties for Player's Misconduct

- A Referee when charging a player shall lay the charge in accordance with the International Laws of the Game, Section 15 – Player's Misconduct.
- Recommended suspension period for a first offence for a player guilty of misconduct is:
 - a. Section 15.1 (a) Trips, kicks or strikes another player. **Penalty** – three (3) fixture weeks suspension.
 - b. Section 15.1 (b) When effecting or attempting to effect a tackle makes contact with the head or neck of an opponent intentionally, recklessly or carelessly. **Penalty** – three (3) fixture weeks suspension.
 - c. Section 15.1 (c) Drops knees-first on to a player who is on the ground. **Penalty** – three (3) fixture weeks suspension.
 - d. Section 15.1 (d) Uses any dangerous throw when effecting a tackle. **Penalty** – three (3) fixture weeks suspension.
 - e. Section 15.1 (e) Deliberately and continuously breaks the laws of the game. **Penalty** – one (1) fixture week suspension.
 - f. Section 15.1 (f) Uses offensive or obscene language. **Penalty** – two (2) fixture weeks suspension. Provided that, if the charge relates to abuse of referee, the penalties prescribed below will apply.
 - g. Section 15.1 (g) Disputes a decision of a referee or a touch judge. **Penalty** – two (2) fixture weeks suspension.
 - h. Section 15.1 (h) Re-enters the field of play without the permission of the referee or a touch judge having previously temporarily retired from the game. **Penalty** – eight (8) fixture weeks suspension.
 - i. Section 15.1 (i) Behaves in any way contrary to the true spirit of game. **Penalty** – one (1) fixture week suspension.
 - j. Section 15.1 (j) Deliberately obstructs an opponent who is not in possession. **Penalty** – one (1) fixture week suspension.

Indicative Penalty for abuse of an official by a Player

- The Greater Brisbane Junior Rugby League is aware of the need to ensure match officials are shown respect and are protected while controlling our games. The penalties imposed for offences against match officials reflect this:
 - a. Verbal abuse of an official. **Penalty** – minimum eight (8) fixture week's suspension.
 - b. Severe or sustained abuse or minor touching or pushing of an official. **Penalty** - minimum one (1) football year's suspension.
 - c. Pushing, shoving or continued confrontation of an official. **Penalty** - minimum two (2) football year's suspension.
 - d. Strikes an official. **Penalty** – 25 year ban from participation in rugby league.

Penalty for Repeat Offences

- In the event of a player being charged for a second offence within three (3) years, the suspension will be automatically doubled.
- In the event of a player being charged for a third offence, no matter what the timeframe, the suspension will be trebled.
- If a player appears for a fourth time he shall have to show cause why a major penalty which may include a 25 year ban should not be imposed.

Life Suspension

- A player under 'Life Suspension' shall not participate in the game of rugby league in any way, shape or form.

On Field Incident Report, including Racial, Religious and Sexual Vilification Refer to QRL Rule_96 and 97, on 'Code of Behaviour'.

- When a referee is approached by a player with a complaint regarding an on-field incident, the referee should:
 - a. Establish the nature of the complaint,
 - b. Establish the identity of the alleged offender,
 - c. Call out the alleged offender, both captains and a touch judge, and advise that a complaint has been made and that the complainant is required to assist the Referee and complete an On Field Incident Report directly after the match.
- The referee shall complete the report only if the complainant or club official arrives to complete the complaint within 15 minutes of the completion of the game.
- If the complainant goes ahead, the referee completes the form and gives a copy to the complainant advising him that he is also required at the Judiciary, and a copy to the Duty Official to be given to the alleged offender.
- The Referee then lodges the On Field Incident Report or Card as per the normal Send-off Card, and the Judiciary procedure is as for a normal send-off charge.
- The Referee's part in the hearing is to identify the two players involved and relate any evidence of a visual or audible nature to the Judiciary Panel. Once this is completed and the panel has no further questions of the referee, then the referee can be discharged and the case continued.
- **The QRL Rules and Guidelines shall apply for all Judiciary procedures, Appeals and Disputes. Refer to QRL Rules 33 to 71 inclusive.**

39. DISCIPLINARY TRIBUNAL

Refer QRL Rules 33 to 71 inclusive

- A disciplinary tribunal with a minimum of three (3) members shall be appointed by the GBJRL to conduct a hearing to investigate any alleged misconduct by any Club, Club official, player or any other person. This Tribunal will determine if any charge for breach of the QRL Rules and/or GBJRL rules shall be laid.
- The GBJRL Operations Manager shall provide to the alleged offender, hereinafter referred to as the respondent, written notice stating:
 - a. The rule/s alleged to have been breached.
 - b. The circumstances that are alleged to constitute the breach of the rule/s.
 - c. The date, time and place of the tribunal meeting to hear the charge.
 - d. That the person may present oral and/or photographic and/or video evidence and/or written submissions to the tribunal at the hearing on the date specified.
- A respondent is to be given at least seven (7) days notice of the hearing before a Disciplinary Tribunal.
- The respondent may seek and be granted advancement of the hearing date if the person so requests and the Disciplinary Tribunal so agrees.
- If the respondent is a registered junior player or junior coach, the person is not allowed to participate in the game of junior rugby league until the person appears before the Disciplinary Tribunal.
- At any Tribunal hearing:
 - a. Unless there are exceptional circumstances presented to and accepted by the Tribunal a minimum of 24 hours prior to the scheduled date and time of a Tribunal Hearing, all persons named in the 'Notice of Hearing' are expected to attend.
- The respondent:
 - a. May be represented as of right by one (1) person and/or may appear in person. If represented under this clause, the representative shall not be a legally qualified person except if in its absolute discretion the Tribunal considers it appropriate given the seriousness of the charge or unusual nature thereof, be a legally qualified person.
 - b. May make any submissions.
- QRL rules and guidelines shall apply for all procedures and appeals.
- In the event of the respondent not being represented, appearing in person or making any submission, the Tribunal may proceed with the hearing or may adjourn the hearing until such a time as the person/Club representative appears.
- In the event of the Tribunal adjourning the proceedings, then in the case of the person, they shall automatically be suspended until the adjourned hearing is held.
- Where the Tribunal is satisfied that the alleged offence has occurred, the Tribunal may:
 - a. Reprimand the offender,
 - b. Impose a fine,
 - c. Suspend the person from participating in the game of junior rugby league,
 - d. Disqualify the person from participating in the game of junior rugby league,
 - e. Expel the person from the GBJRL, or
 - f. Any one or more of the above.
- Notification in writing of the decision is to be provided to the offender within 48 hours.

40. PREMIERSHIP QUALIFICATIONS

- The GBJRL will appoint a Point Scorer to tally all team's premiership points and scores 'For and Against'.
- For each fixture:
 - a. The winning team will receive two (2) points.
 - b. The losing team will receive zero (0) points.
 - c. A drawn result – both teams will receive one (1) point.
 - d. No (zero) points are allocated for a Bye except as provided in circumstances where teams in the same competition play an unequal number of games due to regrading of teams and game cancellations.
- If all fixture matches for a complete round are cancelled by the GBJRL, each team will receive 1 point.
- A forfeit – the team 'forfeited to' will receive 2 competition points and the winning average for and against of all other matches within the same age group competition played that round, or a score otherwise determined by the GBJRL.
- The team 'forfeiting' will receive zero (0) competition points and the losing average for and against of all other matches within the same age group competition played that round, or a score otherwise determined by the GBJRL.
- Clubs do not have the authority to cancel a fixture match. Where a host Club or visiting team is of the belief that a match should not be played due to the state of the playing surface, only the GBJRL Operations Manager or his nominated delegate can make the decision to cancel a match and only after consultation with the host club and visiting team officials, the appointed match referee and/or the Zone Chairman.
- If a fixture match is cancelled prior to the kick-off or after the kick off, due to the state of the ground, light failure, weather conditions, unavailability of the referee or other circumstances beyond the control of the Clubs involved, the GBJRL Operations Manager may decide on alternate arrangements, including:
 - a. Cancelling the fixture and awarding one (1) point to each team with no points allocated for "for" or "against".
 - b. Re-scheduling the fixture for a later date and time.
 - c. Awarding the match to the team leading at the time the game was cancelled, provided always that a minimum of one-half of the match has been played.
- In the event of the Referee stopping a fixture match after the kick-off because a team has an insufficient number of players to continue the match, the match shall be deemed a forfeit by the team with insufficient players. Players in the Sin Bin or Blood Bin are counted as players. Players dismissed from the field or who have retired from the game due to injury are not counted.
- In the event of the Referee stopping a fixture match after the kick-off because of a fight, melee or safety issues due to spectator misconduct, the GBJRL Management will, at its discretion:
 - a. Convene a hearing to investigate the incident.
 - b. Award the game to either team, with a score line determined by the Management.
 - c. Abandon the fixture and award neither team points.
 - d. Fine and/or penalize either/or both Clubs involved in the fixture, for bringing the game into disrepute.
- Where a team breaches a rule such that the result of the match is not consistent with the score line, the scores recorded in the premiership table will be as recorded on the match report. A team may, in these circumstances, have a recorded score of 20 "for" and 10 "against" yet not be credited with a win.
- The GBJRL may cancel a complete round of fixtures for any reason. Where this is the case the following shall apply:
 - a. Each team scheduled to play will be allocated one (1) point.
 - b. No points for and against will be allocated.

41. CHAIRMAN'S TROPHY

- The Chairman's Trophy will, at a date to be decided by the GBJRL, be contested by the teams placed one (1) and two (2) on the Premiership points table at the end of the first fixture round.
- If teams are on equal competition points, the ranking of the teams for the Chairman's Trophy will be determined by: The points differential between each team's 'for and against' points, with the team with the highest positive differential being ranked the highest; and thence if necessary, by the highest number of match wins
- In those instances where the two teams to contest the Chairman's Trophy are scheduled to meet in a premiership match one fixture prior to or after the Chairman's Trophy match, then the Chairman's Trophy match shall count for premiership points and the scheduled fixture match will not be played.
- Where a Chairman's Trophy match doubles as a fixture match, the score at the end of the normal playing period (i.e. before any extra time is played if scores are equal) must be noted on the game sheet and one competition point will be awarded to each team.
- In the event that a team is deemed to have lost the match, e.g. for playing ineligible players etc.:
 - a. If the non-offending team outscores the opposition, it is declared the trophy winner; or
 - b. If the offending team outscores the opposition, no team is regarded as the winner and the title declared vacant.

42. PREMIERSHIP FINALS

- Where applicable a Premiership competition shall be conducted and shall commence on such dates, time and place as decided by the GBJRL, at the conclusion of the competition fixtures the team leading on the points table shall be number one (1) and the next team number (2) and so on.
- The team at the top of the premiership table will be declared Minor Premiers.
- Unless otherwise determined by the Management prior to the start of the Premiership competition, only the four (4) teams at the top of the premiership points table at the completion of the fixture rounds will compete in the final series.
- Teams will contest the finals series as follows:
 - a. Week 1 - Semi-Final: Game (a) – 1 plays 2; Game (b) – 3 plays 4 – Losing team eliminated.
 - b. Week 2 - Preliminary Final: Game (c) – Loser of Game (a) plays Winner of Game (b);
Losing team is eliminated; Winner of Game (a) has Bye.Week 3 – Grand Final: Game (d) – Winner of Game (a) plays Winner of Game (c); Winning team declared season Premiers.
- The GBJRL retains the option to alter the format of Semi Finals and of increasing or reducing the numbers of teams eligible to contest Semi Finals.
- If teams are on equal competition points at the conclusion of the Premiership fixtures, the ranking of the teams for the Semi-Finals will be determined by:
 - a. The points differential between each team's 'for and against' points, with the team with the highest positive differential being ranked the highest; and thence if necessary, by the highest number of match wins.
- In the event that a team is deemed to have lost the match, e.g. for playing ineligible players etc.:
- For Minor Semi Finals
 - a. If the non-offending team outscores the opposition, it will progress to the preliminary final; or
 - b. If the offending team outscores the opposition, no team is regarded as the winner. No preliminary final will be held and the teams from the major semi-final will play off in the Grand Final.
- For Major Semi Finals
 - a. If the non-offending team outscores the opposition, it will progress to the Grand Final; or
 - b. If the offending team outscores the opposition, no team is regarded as the winner. No preliminary final will be held and the winner of the minor semi-final will progress straight to the Grand Final.
- For Preliminary Finals
 - a. If the non-offending team wins the game, it will progress to the Grand Final; or
 - b. If the offending team wins the game, no team is regarded as the winner. The winner of the major semi-final is declared the Premiership winner.

- For Grand Finals
 - a. If the non-offending team outscores the opposition, it is declared the Premiership winner; or
 - b. If the offending team outscores the opposition, no team is regarded as the winner and the title declared vacant.

43. HOST CLUB RESPONSIBILITIES

Field marking requirements

- These rules were introduced to provide a consistency in the standard of field marking. It is required that Clubs work towards the maximum standard. Clubs must meet the minimum standard and penalties for non-compliance may include fines (minimum \$100.00) and loss of home fixtures, for major or continuing breaches.

Markers

- Preferred – orange or red, soft polythene cones, triangular, soft foam.
- Allowable – white or yellow, soft polythene cones; triangular, soft foam.
- Not allowable – other colours, brittle, hard plastic cones or domes.

Corner Posts

- Preferred – red and white striped cardboard.
- Allowable – any distinct colour cardboard or soft poly posts
- Not allowable – plastic, wood or metal posts. (Note: Soft padded foam rubber oversleeves are allowable over posts mentioned above.

Field Marking Paint

- Preferred – white water-based line marking paint.
- Allowable – white or black water-based paint.
- Not allowable – oil or spirit based paint, ink or oils.

Minimum Field Markings

Intro/Mini Footy - Lines.

- Painted as per above.
- Preferred – try-line, dead ball line, sidelines, 10-metre lines from try-lines, halfway line.
- Allowable – try-line, sidelines, 10-metre lines from try-lines.
- Markers - types as per above.
- Preferred – try-line corners, dead ball line corners, halfway on each sideline, five metres each side of halfway on each sideline, ten metres from each try-line on each sideline, five-metre internals on each sideline.
- Allowable – try-line corners, halfway on each try-line, five metres each side of halfway on each sideline, ten metres from each try-line on each sideline.

Mid League - Lines.

- Painted as per above.
- Preferred – try-line, dead ball line, solid sidelines, halfway line, every ten metres across field.
- Allowable – try-line, dead ball line, broken sidelines, halfway line, every ten metres across field.
- Markers - types as per above.
- Preferred – try-line corners, dead ball line corners, halfway on each sideline, ten metres from each try-line on each sideline, each ten metres along each sideline.
- Allowable – try-line corners, halfway on each sideline, ten metres from each try-line on sidelines, ten metres halfway on each sideline.

Mod League – International to Under 18 - Lines.

- Painted as per above
- Preferred – full international, with 40 metre lines in red water-based paint (for 40/20 kicks).
- Allowable – full international, with white 40-metre lines.
- Posts/Markers.
- Preferred – try-line corners, dead ball line corners halfway adjacent to each sideline, both 20 metre lines adjacent to each sideline, all marker posts.
- Allowable – try-line corners, halfway adjacent to each sideline – all marker posts; dead ball line corners, 20 metre lines adjacent to sidelines – large marker cones.

Goal Post Pads

- Goal post pads in good condition must be in place on goal posts at all times the field is in use, match days and training, no exceptions.

Field Lighting

- Australian Standard 2560.2.3 – 2002 Sports Lighting Part 2.3 Lighting for Football (all codes) defines the minimum levels of lighting required for training and amateur competition matches. The minimum levels required are:
 - a. **For Training.** An average maintained horizontal illuminance (Emh) of 50 with a horizontal uniformity of 0.3; and
 - b. **For Competition and Match Practice.** An average Emh of 100 with a minimum horizontal uniformity of 0.5.
- This is the minimum standard acceptable for matches sanctioned by the QRL/ GBJRL.
- Only a duly qualified member of the Illuminating Engineering Society (IES) can be used to verify that field lighting meets these standards.
- A copy of the completed Lighting Audit, together with a signed form – Sports Field Lighting – Certificate of Compliance signed by the testing engineer, **must** be forwarded to the GBJRL by 20 February 2012 or as varied by the GBJRL Operations Manager from time to time.
- Notwithstanding the presentation of the pre-season audit, a Club will be required to undertake a further audit or audits, through the regular season if the lighting appears, under reasonable inspection, to have fallen below the required standard. The cost of these additional audits will be borne by the club.

Dugout Fencing

- Preferred – full fence along front of the dugout with a closable gate for entry on to the field.
- Allowable – full fence, chain or rope across the front of the dugout.

Fencing of Playing fields

- Preferred – full perimeter permanent fence enclosing playing area.
- Allowable – full perimeter roped or combination of roped and fenced perimeter.
- **Not** Allowable – markers denoting spectator boundary.

Sin Bin

- The Sin Bin must be a clearly defined area and must be clearly signed. It must be situated in a position away from the defined alcohol consumption areas and areas where the safety of any sin-binned player would be in question.
- A duty official must be present at the sin bin while any player is serving time in the sin bin.

Facilities

- Suitable dressing rooms with hot and cold showers must be available to both teams and the referees.
- Suitable toilets must be available to both teams, referees and spectators.
- Ensure dressing rooms are kept clean and tidy; erect signs to remind teams to leave the rooms clean. Provide bins, broom and rubbish scoop in each room.
- Ensure adequate supply of ice available.
- Ensure time-keeping equipment and siren is functional.

Match Balls

- Home Club is to supply QRL official game balls (minimum of 2) in good condition for each game played and to supply persons to carry out the duties of returning footballs to the field of play, supplying sand and/or kicking tees for kicks.

FAOs

- All Clubs and teams must comply with the Australian Rugby League First Aid Officers /Trainers' National Accreditation Scheme On-Field Policy in having properly qualified First Aid Officers and /or Leaguesafe personnel available for each match.
- Home Clubs must ensure that a FAO attends at their grounds during fixture games and trials.

Duty Officials

- At all fixtures of the GBJRL, home Clubs must provide at least two persons to carry out the duties of Duty Official.

- The host Club must ensure that those persons are made aware of the requirements of the role, (as circulated by the GBJRL) and they must be suitably dressed and clearly identifiable as Duty Officials.
- Visiting teams must provide a Visiting Club Duty Official to assist host Club personnel.

Spectators

- The control and care of spectators and supporters is a Club responsibility.
- Each Club must provide a Code of Behaviour that is to be followed by the Clubs members and supporters.

Alcohol

- No person is permitted to bring alcohol into a venue.
- No person is allowed to consume alcohol outside of the approved licensed area.
- The sale and consumption of alcohol must be strictly controlled in accordance with the Liquor Licensing Laws.
- Alcohol may be sold in glass containers on the proviso they remain within the confines of the clubhouse/leagues club and not be consumed on balconies or in outdoor consumption areas near to the immediate perimeter of the playing field/s.

Smoking

- A defined area must be provided and clearly signed as a designated smoking area and is to be the only area where smoking is permitted.
- The club's public address system is to be used to relay this message to the public.

Facilities Maintenance

- Each club is responsible for ensuring the playing fields and club facilities are maintained to a minimum standard that ensures, as far as is humanly possible, the safety of all persons who visit and/or use the facility.
- As a minimum each club is required to undertake a monthly self-audit using the approved form - Monthly Facility Evaluation and Maintenance Checklist that is to be available at all times for inspection by any member of The Management Committee.
- Authorised representatives of The Management Committee may also carry out random inspections on match days. The result of any such audit will be discussed with the Club Secretary who must endeavour to rectify any problems identified as quickly as possible.

44. REQUIREMENTS FOR CLUBS HOSTING CHAIRMAN'S TROPHY & FINALS MATCHES

- Clubs hosting finals and Chairman's Trophy games conduct these games for and on behalf of the GBJRL.
- The GBJRL Management sets an admission fee for these finals, which the host Club collects from all persons that enter the grounds, excepting persons nominated by the GBJRL.
- The total gate receipts for the day are to be paid to the GBJRL and/or any agreed hosting fee if so set by the GBJRL.

Staffing Requirements

- Host Clubs are to supply:
- At least five (5) Duty Officials,
- A public address system and announcer,
- Gate staff,
- A qualified Level 2 FAO,
- Persons to carry out the duties of ball and kicking tee return,
- Suitable timekeeping equipment and Timekeeper who shall also act as the recorder in the event of a drawn match.

Team Lists for Chairman's Trophy

Form GBJRL 13

- A program will be produced for each ground which will include a list of players and team management for each team participating.
- In order to have sufficient time to produce these programs the top three teams on the ladder prior to the final game of the first fixture round of the McDonald's Premiership are to submit their team list in the format prescribed by the GBJRL from time to time with players listed in jersey number order by the date and time nominated by the GBJRL Operations Manager.

- For those clubs that have more than one team in the same age group, the names on the list submitted should match those listed on the Player Grading Register.
- **Only those players listed on the team list are eligible to take part.** Only late changes for injured players from previous weekend's fixtures will be accepted and only up until 12.00 noon on the Tuesday prior to the scheduled Chairman's Trophy match.

Team Lists for Finals Matches

Form GBJRL 13

- All clubs participating in finals are required to submit a list of players in the format prescribed by the GBJRL from time to time, with Core Players annotated, for each team competing in the finals series:
 - a. Cut-off for Semi-finals is midday on the Thursday preceding the semi-finals matches.
 - b. Cut-off for Preliminary finals is midday on the Thursday preceding the preliminary finals matches.
 - c. Cut-off for Grand Finals is 9.00 am on the Tuesday preceding the scheduled matches.
- **Only those players listed on the team list may participate in the match. No exceptions.**
- Only those players who qualify to take part in finals are eligible. Breaches of the rules relating to player eligibility for finals as defined in these Rules and related All Clubs Memos, and any deliberate playing of core players in lower grades may result in the loss of points for the match and a maximum fine of \$500.00 per player being levied against the offending club.

Gate Entry Fee

- Gate Entry fee is \$5.00 per adult unless otherwise increased by the Management Committee.
- Participating players, holders of official GBJRL passes, children under the age of 18 and aged pensioners only enter free of charge.
- No other QRL match passes are acceptable.
- All gate takings are to be delivered to the office of the GBJRL by close of business on the Wednesday following the scheduled match.
- Entry points are to be well sign-posted and controlled.
- Each Club Secretary is to take all reasonable action to ensure all Club members are aware that a Gate Entry Fee is payable for all Chairman's Trophy and Finals Matches. Abuse of gate officials by host or visiting club members and their spectators will not be tolerated. The parent club of a guilty offender could also be subject to a fine.

Entry Passes for Coach, Manager and Leaguesafe Officer

- Five (5) entry passes for team staff (coach, manager, FAO & leaguesafe) of each team participating in a Chairman's Trophy or Finals match will be issued and available for collection from the office of the GBJRL on the Tuesday preceding the scheduled match.
- It is the responsibility of each club to ensure these passes are distributed to their team's officials to allow free entry to Chairman's Trophy games and **retained** so free entry can be gained at the Finals Series games later in the season. No pass, no free entry.

Visiting Team Duty Official

- Each team participating in a Chairman's Trophy match will be required to supply a Duty Official to assist in the management of spectators.

First Aid

- Accredited First Aid Officers are to be provided by each host club.
- A dedicated covered/sheltered area away from spectators is to be provided for the provision of first aid for those players that have an injury that requires treatment off the field.
- Clear access for an ambulance is to be maintained at all times.
- The safety and welfare of an injured player comes above all else.

Duty Officials

- Host clubs must provide sufficient Duty Officials to meet all game requirements, including:
- Maintaining a minimum two Duty Officials inside of the playing field perimeter in front of where spectators are gathered during a match (if possible use four Duty Officials, two on either side).
- Conducting the player ID and jersey number check.
- Official timekeeper.
- Referee escorts.
- Ground Controller.

- All persons acting in the role of a Duty Official must wear the approved GBJRL Duty Official bib (a SEDJ or Second Division Duty Official bib will suffice if a club has insufficient numbers of the GBJRL bibs).
- A 'briefing' for Duty Officials explaining their responsibilities and role/s during the day is to be conducted by a member of the Club's Executive Committee or Ground Controller prior to the commencement of the first match of the day and prior to any change of those persons under taking the role and who did not attend the initial briefing.
- Visiting teams are still required to provide a Visiting Team Duty Official for their match.

Referees and Touch Judges

- Referees and Touch Judges will be allocated by the Referees Association.
- Depending on the number of referees available host clubs may be asked to provide a Touch Judge; the appointed referee will notify you if this is the case.
- In the event Touch Judges need to be supplied by the host club, a person qualified and registered as a referee will have precedence over a qualified Touch Judge and a qualified Touch Judge will have precedence over any unqualified person. The use of unqualified Touch Judges is to be avoided.
- Referees and Touch Judges are to be escorted on and off the field of play by the Duty Officials.

Match Balls

- Host clubs are to provide 3 (three) QRL official match balls in good condition per game.

Ball Boys/Girls

- Host clubs are to provide a minimum of two ball-boys/girls for each game dressed in the neutral colours to be readily distinguishable from players, touch judges, FAO or Leaguesafe.

Player ID Checks

- Player ID checks must be undertaken for each team prior to each match by a Host Club Duty Official in the presence of the opposing team manager and Visiting Team Duty Official.
- No photo ID card – NO PLAY – NO EXCUSES – NO EXCEPTIONS
- The player's name must be listed on the Team List supplied by the GBJRL.

Ground Announcements

- Excerpts from the QRL and/or ARL Code of Conduct Ground Announcement CDROM are to be broadcast across the PA system at regular intervals.
- Our major sponsor's name is also to be mentioned at every opportunity for example:
 - a. "Welcome to the 2011 McDonald's Chairman's Trophy match between....."
 - b. "The progressive score in the 2011 McDonald's Under 15 Division 2 North match is.."
 - c. "That's half time in the McDonald's Chairman's Trophy match, the score is...."
 - d. "The fulltime score in the McDonald's Chairman's Trophy match is....."

Official Photographers

- Official photographers may be appointed by the GBJRL. Clubs are free to organise their own photographer for the day but must not allocate or extend exclusive rights. Any official photographer appointed by a host club must:
 - a. Hold their own public liability insurance;
 - b. Hold a valid "Positive Notice Blue Card" issued by the Commission for Children and Young People and Child Guardian.

Role and Responsibilities of Host Club Duty Officials

- Duty officials are appointed by clubs to administer the rules and regulations of the GBJRL and act as agents for the Division and the Club; they have the full support of the GBJRL Management to take reasonable measures to ensure these rules and regulations are enforced, subject to these guidelines.
- Clubs must ensure that there are at least two duty officials provided for each game hosted by the club.
- Duty officials should set a reasonable standard of dress, a high standard of behaviour and conduct and must wear the identifying Duty Official Bib.
- Duty officials must not drink alcohol whilst on duty and should decline the role if they have consumed alcohol prior to the game.
- Prior to the commencement of the game, duty officials are required to:-
 - a. Arrange for team managers to correctly complete the match report sheets and supervise the ID and registration checks.

- b. Adjudicate on any issues regarding the registration process, and if unable to resolve an issue, to refer it to the ground controller or Club Secretary for advice.
- c. Ensure team managers are aware of facilities including dressing rooms, first aid room, reserve dugout, toilets and sin bin.
- d. Check that the ground is set up correctly and that it is fenced or roped.
- e. Check that the sin bin is correctly set up and a sign is in place.
- f. Liaise with referee to see whether there are any special pre-match requirements.
- g. Ensure there are official match balls (2) available for the game and kicking tee/sand for kicking, if required.
- During the game, duty officials are required to:-
 - a. Patrol the sidelines, remaining visible to the referee and follow any instructions from the referee.
 - b. Ensure coaches remain in the dugout if fenced and gated. At those venues where the dugout is not fenced and gated or is too small to adequately accommodate the bench players and coach, the coach must remain within close proximity to the dugout and no further away than two (2) metres.
 - c. Ensure host club team Leaguesafe remain in the dugout or back from the sideline adjacent to halfway. In Junior League games, Leaguesafe may only enter upon the playing field as provided by the ARL On Field Policy.
 - d. Ensure host club FAOs enter the field of play to attend to injured players in the manner prescribed by the ARL On Field Policy.
 - e. If a player is "sin-binned" by a referee, a duty official must escort the player to the sin bin and must remain with the player during his temporary suspension, ensuring the safety of the player.
 - f. Time any temporary suspension. The clock is stopped during time out and during the half-time break.
 - g. Escort any dismissed player to his team's dressing room. The player cannot leave the dressing room until he has changed out of his playing uniform. The player must not return to the playing area.
 - h. Be aware of any breaches of the Spectators Code of Conduct.
 - i. Approach any spectator who is guilty of breaching the code, calmly and avoid confrontational language.
 - j. Refer the offender to the Code of Conduct and refer specifically to where they are breaching it.
 - k. Ask the offender politely to avoid any further breaches.
- In dealing with persons who may have breached the Code of Conduct, Duty Officials must never touch or restrain an offender physically.
- If the person persists or becomes aggressive, walk away and seek help from the ground controller or club secretary.
- The ground controller, or host club duty official or Management Committee Member is authorized to request the offender leave the grounds. The offender must leave the premises immediately. For the purposes of this instruction the Car Park is part of the premises and offenders must move to outside on the footpath. In the event the offender does not comply - immediately call the Police. These incidents must be reported to the GBJRL Operations Manager within 24 hours.
- **Note:** Where the incident occurs in close proximity to the field – the touch judge should be approached to get the referee's attention. The game can be discontinued until the offender leaves the ground.
- Remember, as a duty official, you are not a trained security guard or police officer, so if in doubt call for professional help.
- At half time and full-time, walk with the referee from the field and remain close by until the referee is ready to resume the game or to leave the ground.
- After the game, a duty official is required to check that the match report sheet is correctly completed and signed by the referee and team managers.

Role and Responsibilities of Visiting Club Duty Official

- The role of the Visiting Club Duty Official is to support the host club duty officials in the management and control of spectators and supporters, particularly those from the visiting club.

- Each visiting team is to provide an adult person to act as the Visiting Club Duty Official for the duration of their team's match.
- Due consideration must be given to selecting the right person to undertake this role. It is recommended that the Team Manager if suitable, act in this role, as the majority of visiting team parents and supporters will know them.
- A Visiting Club Duty Official has no authority over host club officials.
- The Visiting Club Duty Official should introduce themselves to the host club officials to establish communication and visual recognition.
- A Visiting Club Duty Official is delegated the authority by the Management of the GBJRL to administer the rules and regulations of the GBJRL and to take reasonable measures to ensure the rules are enforced as they relate to the code of behaviour.
- A Visiting Club Duty official should set a reasonable standard of dress, a high standard of behaviour and conduct and must wear the approved GBJRL white vest to clearly identify them as the Visiting Club Duty Official.
- A Visiting Club Duty Official must not consume alcohol or be under the influence of alcohol whilst on duty.
- During the game, the Visiting Club Duty Official is required to:-
 - a. Remain outside of the playing area but in reasonable proximity to the visiting team dugout and visible to the Host Club Duty Officials.
 - b. Ensure the visiting team coach remains in the dugout if fenced and gated. At those venues where the dugout is not fenced and gated or is too small to adequately accommodate the bench players and coach, the coach must remain within close proximity to the dugout and no further away than two (2) metres.
 - c. Ensure the visiting team Leaguesafe enter the field of play only as provided in the ARL On Field Policy and that visiting team FAOs enter the field of play to attend to injured players in the manner prescribed by the ARL On Field Policy.
 - d. Act as the point of contact between host club officials and visiting team supporters.
 - e. Be pro-active and take all reasonable non-confrontational steps to ensure visiting team supporters abide by the code of behaviour and if necessary ask an offender to leave the ground.
 - f. Avoid confrontational language and never physically touch or restrain an offender. Remember as a duty official you are not a trained security guard or police officer so if in doubt call for professional help.
- A Visiting Club Duty Official is not required to escort a player sinbinned or sent from the field of play, this remains the responsibility of the Host Club Duty Official.
- After the game, the Visiting Club Duty Official is required to:-
 - a. Ensure the match report sheet is signed by the visiting team manager before they leave the host club ground.
 - b. If loaned from the host club, return the GBJRL white vest to the host club before leaving the facility.

45. **SCHEDULE OF FINES, BONDS AND PENALTIES**

- The Rules under which the Greater Brisbane Junior Rugby League operates are designed to protect individuals and clubs and to provide a safe and manageable framework for junior rugby league competitions.
- To operate such a large organisation with a minimum of conflict, it may become necessary to impose penalties for breaches of these rules.
- The GBJRL operates under a schedule of fines, bonds and penalties, which is outlined below. Where a penalty has not been assigned below for a breach of these Rules, the GBJRL Operations Manager may impose a fine of \$100 or he may refer the matter to the Management Committee, which may impose a greater penalty.
- For a first offence, a club or an individual may be warned, fined, placed under a good behaviour bond or both, or may face suspension or other penalties as determined by the Management Committee.
- Should a club or an individual re-offend within the same season, any bond held shall be forfeited and a further fine and/or bond or other penalty shall be imposed.

Offence	Penalty
Failure to lodge Annual Report and Financial Statements by due date	\$100 Fine and \$200 Bond and/or exclusion from competitions
Late lodgement of Affiliation forms, Team Nominations forms, or any other GBJRL return	\$100 Fine and \$200 Bond and/or exclusion from competitions
Playing an unregistered player or using an unregistered mini-mod referee	\$500 Fine and \$500 Bond and automatic forfeit for that game and loss of competition points
Failure to produce ID cards at a fixture or final	\$200 Fine and \$300 Bond for late forfeit
Playing an ineligible player	\$300 Fine and \$500 Bond and automatic forfeit for that game and loss of competition points
Failure to list player's original grade on Match Report form where player is playing in a higher grade or age group	\$50 Fine and \$100 Bond.
Failure to notify GBJRL of forfeit.	\$200 fine and \$400 Bond
Late forfeit notification (received after cut-off).	\$100 Fine and \$200 Bond
Withdrawal of player or teams from the field of play	\$250 Fine and \$500 Bond and loss of premiership points
Failure to submit Match Results by due time	\$100 Fine each occurrence
Failure to send Match Reports to GBJRL Office	\$100 Fine per report
Player not appearing at Judiciary	\$100 Fine and automatic suspension until player appears
Poaching players	\$500 Fine and \$1000 Bond and/or suspension from the game of rugby league
Non-compliance of field standards	\$100 Fine for each offence and/or loss of home games
Breach of Codes of Behaviour (See also QRL Rules 36 & 96) taken from the ARL National Code of Conduct	Minimum \$100 Fine and Minimum \$200 Bond and/or <ul style="list-style-type: none"> ➤ for team related repeat offences, loss of home games or withdrawal from the competition ➤ for personal breaches, suspension from the game of rugby league

46. CODE OF CONDUCT PENALTIES

- **Clubs are responsible for the conduct of their players, parents/carers of players, coaches, officials and spectators.**
- No person/s attending a match shall:
 - a. Use offensive or obscene language to any player, coach, referee, touch judge, official or other spectator;
 - b. Enter the field of play during the course of a match without the prior approval of a Host Club Duty Official appointed by the home club and/or league;
 - c. Dispute the decision of a referee or touch judge either during or after a match;
 - d. Assault or act with aggression to any person/s;
 - e. Behave in a way contrary to this Code of Conduct and/or the spirit of the game;
 - f. Behave in a way which disturbs the enjoyment of the match by any other person/s, or brings discredit to the home club and/or league;
 - g. Act in such a way as to exhibit racial intolerance, by language or other conduct, to any other person/s;
 - h. Refuse to accept the reasonable direction of the Host Club Duty Official and/or league, or official of the team/club that that person/s is supporting.
- Any person/s contravening these Rules may be reported by the Host Club Duty Official to the Visiting Club Duty Official or Team Manager or other official of the team that that person/s is supporting. Where a team does not have a Team Manager present, a request or direction from the Host Club Duty Official to any official of the team or the team's club shall be regarded as a direction to the Team Manager for the purposes of this Code.
- The Host Club Duty Official and/or Team Manager must advise the offending person/s of the relevant breach of the Code. The Host Club Duty Official must note the details of their report to the Team Manager on the reverse of the Match Report.
- In the event that the inappropriate conduct continues, the Host Club Duty Official and/or Team Manager may request the offender/s to immediately leave the ground. This should also be noted on the Match Report.
- In the event the person/s refuses to obey the direction of the Host Club Duty Official and/or Team Manager, the Host Club Duty Official may direct the referee to terminate the match. In the event that the match is so terminated, the club's and/or league's committee may declare that neither side shall be awarded competition points for that match.
- Clubs which do not exercise control over their players, parents/carers of players, coaches, officials or spectators may be called upon by the league to accept responsibility for their actions and penalties may apply (in addition to penalties which may be imposed by the League's judiciary) as per the following Suggested Penalty Table for Officials and Spectator Misconduct.

47. INDICATIVE PENALTY TABLE FOR TEAM OFFICIAL AND SPECTATOR MISCONDUCT

Refers To	Description of Misconduct	Remedial Action	Penalty
Team Official Club Official Referee Parents/Spectator	Verbal abuse, harassment or racial vilification of a player, duty official, touch judge, referee or other team official	Charge under QRL Rule 36	<ul style="list-style-type: none"> ➤ If parent of a player, player suspended until parent appears before Disciplinary Officer/Tribunal ➤ \$500.00 club fine ➤ One (1) year suspension from attending future matches
	Threatening behaviour to a player, duty official, touch judge, referee or other team official	Charge under QRL Rule 36	<ul style="list-style-type: none"> ➤ If parent/primary care provider of a player, player suspended until offender appears before Disciplinary Officer/Tribunal ➤ Two (2) year suspension from attending future matches ➤ \$1,000.00 club fine
	Assault of a player, duty official, touch judge, referee or other team official	<ul style="list-style-type: none"> ➤ Charge under QRL Rule 36 ➤ Victim encouraged to report assault to Queensland Police Service 	<ul style="list-style-type: none"> ➤ If parent of a player, player suspended until parent appears before Disciplinary Officer/Tribunal ➤ 25 year ban from attending future matches ➤ \$2,500.00 club fine

48. CODES OF BEHAVIOUR

- The Greater Brisbane Junior Rugby League holds license from the QRL to administer the junior rugby league competition in the greater Brisbane area. Consequently, all persons appointed to a position within an affiliated club and all persons attending games controlled by the GBJRL, do so with the permission and license of the GBJRL.
- All spectators at GBJRL sanctioned matches must abide by the Spectators Code of Behaviour (available at all clubs) or face exclusion from the grounds at which the match is being played. Offenders can face long-term bans from all GBJRL affiliated club grounds.
- All parents/carers of players who register with the GBJRL agree to abide by the Parent/Carer Code of Behaviour.
- All players, coaches and officials associated with clubs affiliated with the GBJRL must agree to abide by the appropriate Code of Behaviour.

49. CLUB OFFICIAL'S CODE OF BEHAVIOUR

- Accept the special role you have as a representative of your club and the Greater Brisbane Junior Rugby League, by setting an exceptional standard of dress, behaviour and conduct at all times.
- Establish an environment at your club for junior players that is safe, welcoming and fun.
- Treat everyone equally and sensitively, regardless of his or her gender, ethnic origin, physical capacity or cultural background.
- Help to establish a culture within your club that promotes fair play, good behaviour, and respect of opponents, team spirit and the development of technical skills.
- Ensure that suitably qualified coaches and officials provide proper supervision.
- Make a personal commitment to keep yourself informed of developments in sound administrative practices and encourage the growth and development of the skills of your club's other officials and coaches.
- Encourage enjoyment of rugby league for fun and development, downplay the importance of awards.
- When publicly expressing an opinion on any aspect of the sport, have regard for the best interests of the game of rugby league. Always consider the wider picture in favour of self-interest.
- Never manipulate rules and regulations solely for personal gain or to obtain an unfair advantage for your club.
- When developing policies for your club, including player recruitment, be aware of the impact those policies may have on the overall competition.
- Promote a strong, zero tolerance policy within your club, against abuse, verbal or physical of players, match officials and other visitors to your club.
- Where alcohol is available at your club, encourage responsible consumption and maintain a strict enforcement of licensing laws.

50. COACH'S CODE OF BEHAVIOUR

- Support all efforts to promote a positive and supportive sports environment and remove verbal, racist and physical abuse from junior rugby league.
- Respect the rights of all players and treat them all equally and sensitively, regardless of their gender, ethnic origin, physical capacity or cultural background.
- Teach players to play by the rules of rugby league and to follow fair play and ethical guidelines.
- Promote the safety, well-being and protection of all players, ensuring that no training and playing demands are detrimental to the social, emotional, intellectual and physical needs of the individual.
- Encourage independence of the individual players in accepting responsibility for their own behaviour and performance within training and competition.
- Remember, young people are involved in rugby league for their own enjoyment and development, not yours.
- Never ridicule, shout at or abuse any player for making a mistake. Remember, mistakes are part of the learning process.
- Never abuse, verbally or physically, players, match officials or spectators in any way, shape or form. The Greater Brisbane Junior Rugby League and its affiliate clubs have a zero tolerance policy concerning this. Avoid confrontation, walk away and report breaches of this code to the relevant authority.
- Remember that young people learn best by example.
- Recognise the value of volunteer coaches, referees and officials. They, as you do, give their time to provide recreational activities for, and development of, children.
- When publicly expressing an opinion on any aspect of the sport, have regard for the best interests of the game of rugby league. Always consider the wider picture in favour of self-interest.
- Never manipulate rules and regulations solely for personal gain or to obtain an unfair advantage for your club.

51. PLAYER'S CODE OF BEHAVIOUR

- Always play rugby league for your own enjoyment and development; never feel pressured to play just for your parents or for the coach.
- Treat other players and officials, as you would want to be treated. The Greater Brisbane Junior Rugby League and its affiliate clubs do not tolerate verbal or physical abuse of players, match officials or spectators in any way, shape or form.
- Avoid unnecessary confrontation and allow match officials to control the game rather than retaliate against foul play.
- Never, under any circumstances, enter the field of play to join a fight or melee. Reserves off the bench and players who have been dismissed or sin-binned by the referee, who unlawfully enter the field of play, face maximum penalties under local league rules.
- Always play the game within the rules and within the spirit of the game of rugby league.
- Remember, you are a representative of the game of rugby league and of your club, both on and off the field. Never behave in a manner that would bring the game into disrepute.
- Recognise that most officials, coaches and referees in junior rugby league are volunteers who give up their time to provide their services for your enjoyment and development. Please treat them with the utmost respect.

52. PARENT/PRIMARY CARER'S CODE OF BEHAVIOUR

- Support all efforts to promote a positive and supportive sports environment and remove verbal, racist or physical abuse from rugby league.
- Remember that young people learn best by example.
- Teach your child by example to treat all players equally and with respect, regardless of their gender, ethnic origin, physical capacity or cultural background.
- Encourage your child to play by the rules and to respect opposition players and match officials.
- Teach your child that effort, exercise and teamwork are as important as victory, so that the result of each game is accepted without undue disappointment.
- Remember, young people are involved in the sport for their own enjoyment, not yours.
- Never ridicule, shout at or abuse any child for making a mistake. Remember mistakes are part of the learning process.
- Encourage your own children, their teammates and their opposition for good play.
- Emphasise the positives in your children's skills, play down any negatives. They will learn through the coaching process.
- Recognise the value of volunteer coaches, referees and officials. They give up their time to provide recreational activities for your children.
- Remember, your child plays and trains for junior rugby league games with permission and license of the Greater Brisbane Junior Rugby League and affiliate clubs. Breaches of the above Code of Conduct can result in expulsion from grounds where matches are in progress, suspension of parents from clubs and as a final resort, suspension of your son or daughter.

53. SPECTATOR'S CODE OF BEHAVIOUR

- Abuse, verbal or physical, of Players, Match Officials and of other Spectators in any way shape or form, is not tolerated by the Greater Brisbane Junior Rugby League, or its affiliated clubs.
- Never, under any circumstances, enter the playing area.
- At all times, follow the directions of Duty Officials and other Game Day Officials.
- Avoid confrontation with other spectators. If necessary, walk away and report any breaches of this code to the relevant authority.
- Support all efforts to remove verbal, racist and physical abuse from rugby league.
- Remember that young people learn best by example.
- Encourage players to play by the rules and to respect opposition players and match officials.
- Remember, young people are involved in the sport for their own enjoyment, not yours.
- Never ridicule, shout at or abuse any child for making a mistake. Remember, mistakes are part of the learning process.
- Encourage both teams for good play.
- Emphasise the positives in your team's skills, play down any negatives. They will learn through the coaching process.
- Recognise the value of volunteer coaches, referees and officials. They give up their time to provide recreational activities for your children.
- Remember, breaches of the above Code of Conduct can result in expulsion from grounds where matches are in progress and offenders may be banned from all grounds under the control of affiliate clubs.

54. MINIMISING REFEREE ABUSE

- All clubs are responsible for taking whatever action is necessary to minimise/eliminate instances of referee abuse.
- It is estimated that 98% of all spectators are related in some way to a player on the field and thus most are members of (or directly related to) either the host or visiting club. This means they are all subject to the rules of your club whether at home or at an away venue.
- These are the minimum mandatory requirements:
 - a. A minimum of two host club duty officials are to be appointed to each junior game and are to position themselves within the field perimeter fence in front of the spectators and clearly visible to the referee.
 - b. The two host club duty officials appointed to the field are to escort the Referee to and from the field of play. The Referee will use this opportunity to visually identify the two duty officials and pass on any instructions they may have.
 - c. Excerpts from the recorded QRL - Code of Behaviour CDROM are to be broadcast regularly across the club's public address system.
 - d. Persons acting as duty officials are to familiarise themselves with their responsibilities as detailed in the GBJRL Rules, Regulations and By-Laws.
- The primary role of the duty official with relation to spectator control is one of positive reinforcement and observation. At the majority of matches there will be no need for a duty official to interact with spectators but on those occasions where a spectator/s becomes negatively over-zealous/boisterous or personal, then a quiet word is generally all that is required for reasonably minded people. Early intervention is the key to maintaining the supportive environment.
- On every occasion where, in the referees opinion, spectator abuse has reached an unacceptable level or becomes personal they have been requested to:
 - a. Call time off.
 - b. Summon the closest (or both) duty official to the field and request the duty official take action to warn the spectators that any continuance of the abuse will cause the game to be called to an early end. If possible, identify the individual or group of perpetrator/s to the duty official.
 - c. Continue with the game only after the warning has been passed to the spectators.
 - d. If the abuse continues or erupts at another time in the match; again call time off, summon the duty officials, both coaches and both team captains and inform them of the intent to call the game to an early end.
 - e. If the identity of the perpetrator/s is known have the duty official request the person/s leave the field. Do not restart the match until control is restored. If necessary, call the game over.
 - f. As with every other instance of a game being called to an early end, complete the Match Report form, ensure the progressive score at the time the game was called is recorded, and notate on the form the reason for the game being called early.
- From the GBJRL perspective:
 - a. The allocation of win, lose and for and against points for the match will be determined by the GBJRL Operations Manager; if deemed appropriate, points will be deducted from the offending team.
 - b. The host club and visiting club will be directed to conduct an investigation into the incident and report findings.
 - c. The team associated with the misconduct will be automatically suspended from the competition pending the outcome of an investigation by the Club and any subsequent Hearing that may take place.
 - d. Any games missed during this suspension will not be replayed. A forfeit will be recorded against the suspended team.
 - e. Teams found to be continually involved in on-field violence or associated with unacceptable spectator behaviour will be withdrawn from the competition.
 - f. A desktop review of the findings will be conducted to determine if, under the rules of the QRL, any charge is to be laid against an individual or club and if necessary, a Disciplinary Tribunal Hearing will be conducted.
 - g. All reported incidents will be tracked to facilitate identification of repeat offenders. Heavy penalties will be imposed and if necessary, teams will be withdrawn from the competition.

55. COMPLAINT/DISPUTE RESOLUTION PROCESS

- The GBJRL is the largest junior rugby league organisation in the world. It is impossible for all complaints/disputes that may arise during a football season to be resolved directly by the GBJRL Operations Manager or Management of the GBJRL. This Dispute Resolution Process is designed to ensure that disputes are handled quickly at the most appropriate level.

Level of Complaint/Dispute

- Minor
 - a. Minor disputes are those which should be resolved at a team or club level, they include minor disputes between parents and coaches (e.g. equal playing time for Modified Rules players), opposition teams (e.g. Leaguesafe coaching the team) or visiting team and host club (e.g. ground not set up properly).
- Intermediate
 - a. Intermediate disputes are those that should be resolved at club or zone level. They include unresolved disputes between parents and coaches, opposition teams (e.g. minor verbal abuse by individual spectators) and those between two clubs.
- Major
 - a. Major disputes are those, which should be resolved at GBJRL Management level. They include unresolved disputes between parents or players and clubs, violent behaviour or continued verbal abuse by players or spectators and major unresolved disputes between clubs.

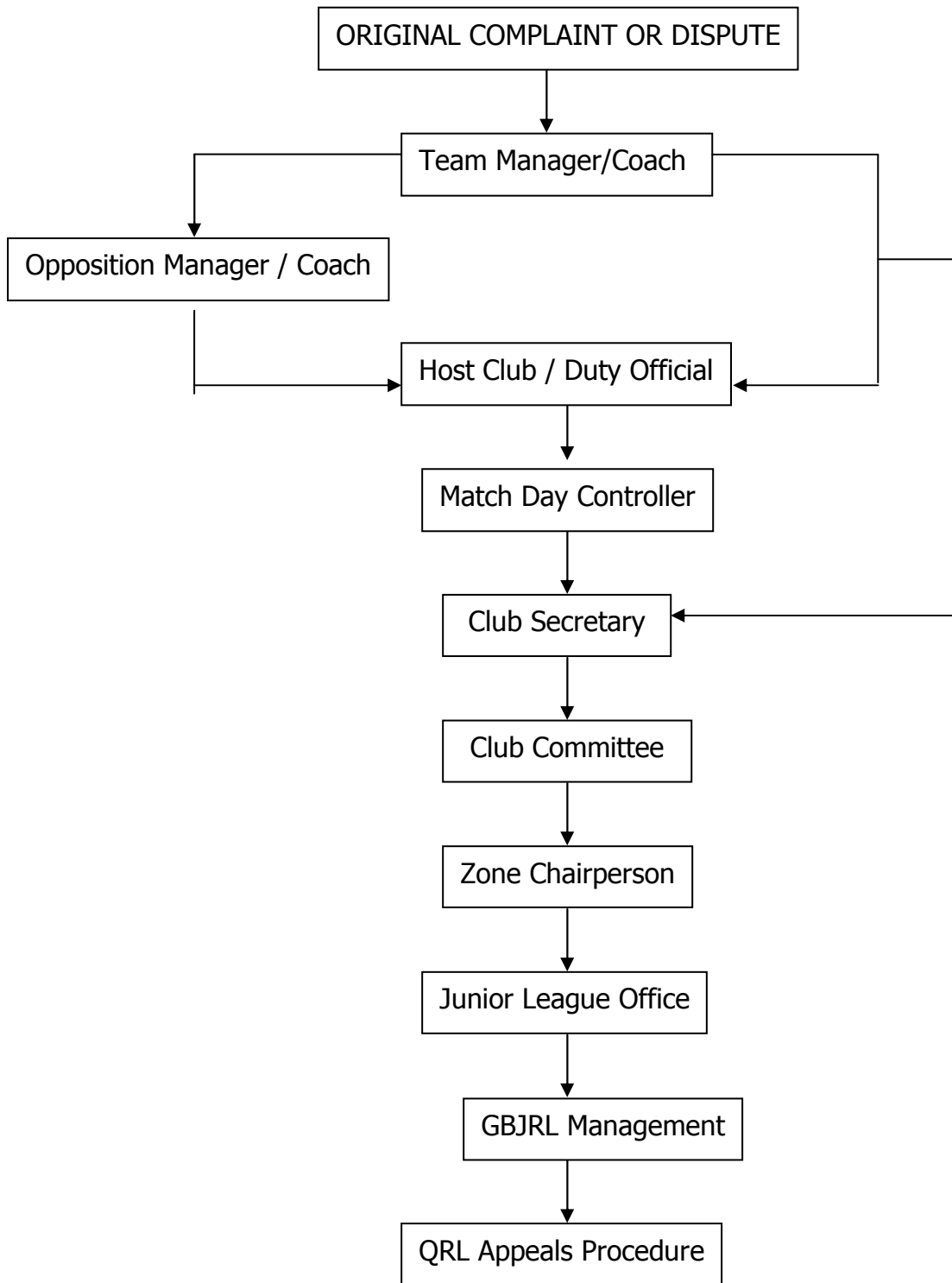
Resolving the Problem

- Remember, the majority of coaches, managers and officials in our game are volunteers. Approach minor issues calmly. The problem may have been caused by an honest mistake or lack of knowledge.
- Do not be confrontational or accusatory when trying to reconcile a minor problem. Avoid arguments and walk away if it is obvious the problem cannot be resolved at this level.
- Take the dispute to the next level as shown in the flow chart as quickly as possible and explain the reasons the problem could not be resolved.
- If it appears that the dispute will not be resolved quickly, document your actions as soon as possible so you have an accurate record for future reference.

Incident Reporting

- The details of major incidents are to be immediately reported to the GBJRL Operations Manager of the GBJRL.
- The Incident Report Form is to be used to report the details of all major incidents.

Flow Chart



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